Regularization in Deformable Registration

Marius Staring MICCAI Registration Tutorial 24 September 2010, Beijing

Overview

- Why?
- How?
- Popular terms + extensive example
- Miscellaneous remarks
- So?

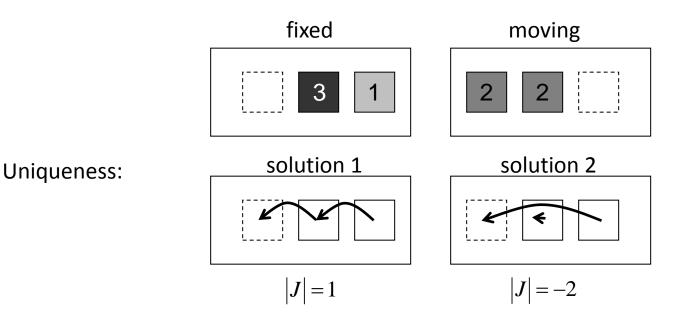
Why?

Why?

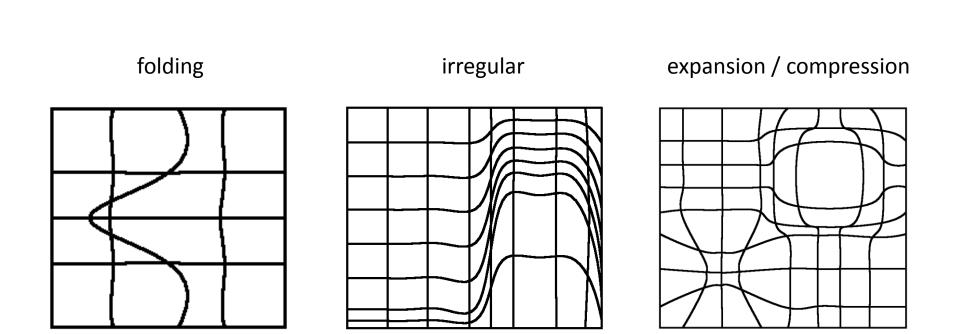
- Image registration is ill-posed
- Transformation should be plausible
 - Problems: singularities, folding, invertibility, nonsmoothness
- You want to!
 - Tissue characteristics
 - Application wishes

ill/well-posedness

- Well-posedness (Hadamard):
 - A solution exists
 - The solution is unique
 - The solution depends continuously on the data



(im)plausible T



Why?

- Tissue characteristics
 - Some tissue bends easier than others
 - Bone is rigid
 - Breast tissue does not compress easily
- Application wishes
 - Keep nodule rigid to visualize growth (not a physical reason)
 - Structures that appear only in one image are reduced in size, e.g. DSA data

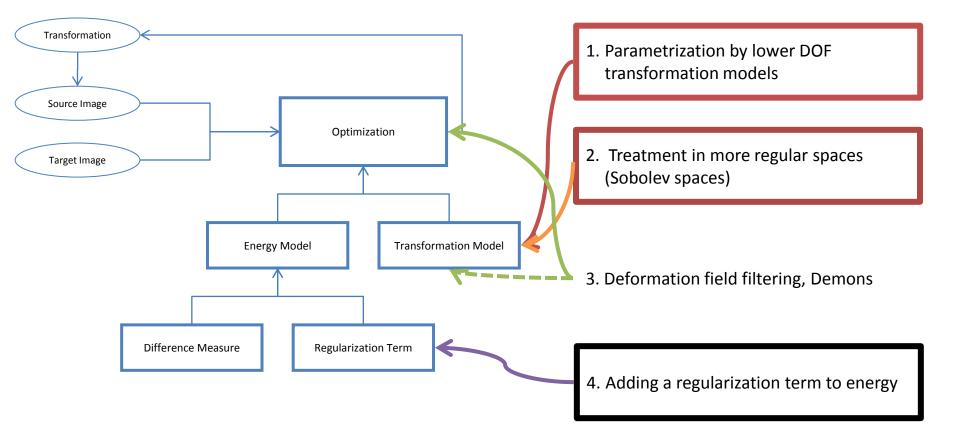
How ?

How?

- 1. Restricting the space of T, by parameterization
- 2. Restricting the space of T, by looking at special (Sobolev) spaces
- 3. By deformation field filtering
- 4. By penalty terms / regulizers

Implicit and explicit regularization

Regularization Strategies: overview



1: Parameterization

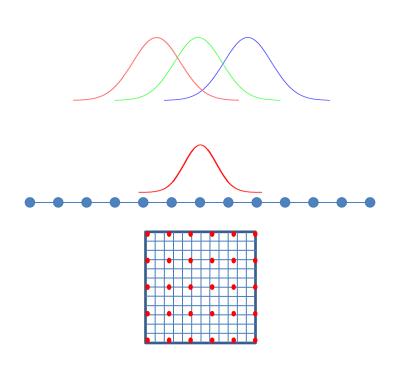
- Transformation using linear models
 - Free Form Deformations (FFD), B-splines
 - Trigonometric Functions
 (Discrete Fourier/Cosine Transformation Bases)
 - Radial Basis Functions (RBF)

B-spline parametrization

Rueckert 1999

- Cubic B-splines (degree D = 3), basis functions all have same shape and are translated versions of each other
- **Compact support** of *D*+1 control points

- Regular grid of control points
- **More:** piecewise polynomial, inherent smoothness, differentiability, hierarchical



B-spline parametrization

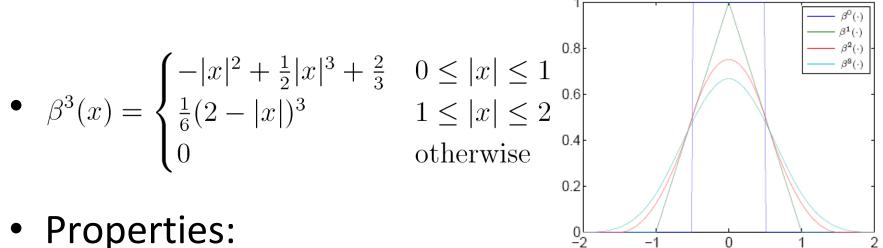
• *Deformation* is modeled by B-splines

$$\boldsymbol{T}_{\boldsymbol{\mu}} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} u_1(\boldsymbol{x}) \\ u_2(\boldsymbol{x}) \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} \sum_i \mu_{i1} \beta^3 (x_1 - y_{i1}) \beta^3 (x_2 - y_{i2}) \\ \sum_i \mu_{i2} \beta^3 (x_1 - y_{i1}) \beta^3 (x_2 - y_{i2}) \end{bmatrix}$$

$$\bullet \quad T \Rightarrow T_{\mu}$$

• $\arg\min_{\boldsymbol{T}} \mathcal{C}(I_F, I_M, \boldsymbol{T}) \Rightarrow \arg\min_{\boldsymbol{\mu}} \mathcal{C}(I_F, I_M, \boldsymbol{T}_{\boldsymbol{\mu}})$

Basis functions



 $- \beta^3$ is twice differentiable $\rightarrow \text{ so is } T_{\mu}$

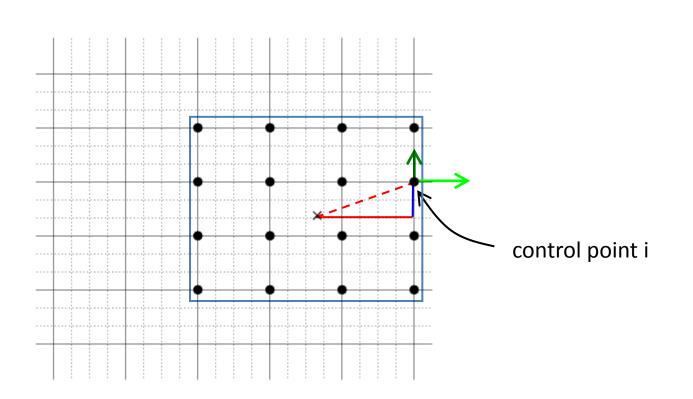
- Convolution:
$$\beta^n(x) = \underbrace{\beta^0 * \cdots * \beta^0(x)}_{n+1 \text{ times}}$$

- Derivative can be done in terms of B-splines too:

$$\frac{d\beta^n(x)}{dx} = \beta^{n-1}(x + \frac{1}{2}) - \beta^{n-1}(x - \frac{1}{2})$$

B-splines practically

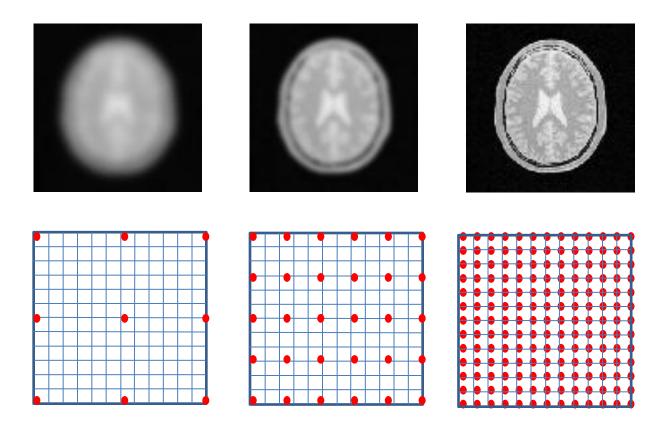
- control point
- \times world coordinate x
 - support region S(x)



 $\boldsymbol{T}_{\boldsymbol{\mu}} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} \sum_{i} \mu_{i1} \beta^3 (x_1 - y_{i1}) \beta^3 (x_2 - y_{i2}) \\ \sum_{i} \mu_{i2} \beta^3 (x_1 - y_{i1}) \beta^3 (x_2 - y_{i2}) \end{bmatrix}$

B-spline parametrization

• Multi-resolution: coarse to fine



Optimization with B-splines

•
$$\arg\min_{\boldsymbol{\mu}} \mathcal{C}(I_F, I_M, \boldsymbol{T}_{\boldsymbol{\mu}}), \qquad \boldsymbol{\mu}_{k+1} = \boldsymbol{\mu}_k - a_k \frac{\partial \mathcal{C}}{\partial \boldsymbol{\mu}_k}$$

•
$$\frac{\partial C}{\partial \mu} = f\left(\cdots, \frac{\partial I_M}{\partial x}, \frac{\partial T}{\partial \mu}\right)$$

•
$$T_{\mu}(\boldsymbol{x}) = f(\boldsymbol{\mu}, \beta^3) \Rightarrow \frac{\partial T}{\partial \mu} = f(\beta^3)$$

• Penalty terms: $P = f\left(\frac{\partial T}{\partial x}, \frac{\partial^2 T}{\partial x \partial x'}\right)$

$$\frac{\partial T_1}{\partial x_2}(\boldsymbol{x}) = \sum_{y_i \in \mathcal{S}(\boldsymbol{x})} \mu_{i1} \beta^3 \left(x_1 - y_{i1} \right) \frac{\partial}{\partial x_2} \beta^3 \left(x_2 - y_{i2} \right)$$

2: How: By deformation field filtering

- Framework
- Filter choices
- Rigidity filter example

Framework

• Demons like

- Thirion 1996/1998
- Original: Get gradient field, take step, filter
 Alternative: Get gradient field, filter, take step

Fluid version (Bro-Nielsen 1996, Pennec 1999)

Loop until convergence:

$$\begin{split} f &\approx -\nabla E_{\rm SAD}(u) \\ u &= u + \tau f \\ u &= G^\sigma * f \\ \text{end} \end{split}$$

Loop until convergence:

$$f \approx -\nabla E_{\rm SAD}(u)$$
$$h = G^{\sigma} * \tau f$$
$$u = u + h$$
nd

MICCAI 2010 Tutorial: Intensity-based Deformable Registration

e

Filter choices

- Gaussian blurring (symmetric kernels)
 - Thirion (1998), with globally fixed std
 - Cachier 1999, Demons, with varying std, independent on tissue type
 - Stefanescu (2004), with varying std dependent on tissue type
- Special purpose filtering
 - Staring 2007, asymmetric filtering kernel, especially for rigidity

Adaptive filtering for rigidity

• Adaptive filter:

$$m(\boldsymbol{x}) = \sum_{j} c(\boldsymbol{x}_{j}) \boldsymbol{u}(\boldsymbol{x}_{j}) / \sum_{j} \boldsymbol{c}(\boldsymbol{x}_{j})$$
$$\mathcal{F}(\boldsymbol{u}(\boldsymbol{x})) = (1 - c(\boldsymbol{x})) \boldsymbol{u}(\boldsymbol{x}) + c(\boldsymbol{x}) \boldsymbol{m}(\boldsymbol{x})$$

m = weighted mean*u* = deformation field*c* = tissue stiffness coefficient

i = current voxel *j* = neighboring voxels

• Properties:

- Adaptable to tissue type
- No `cross-talk', e.g. on locations where rigid and nonrigid tissue meet

Adaptive filtering for rigidity

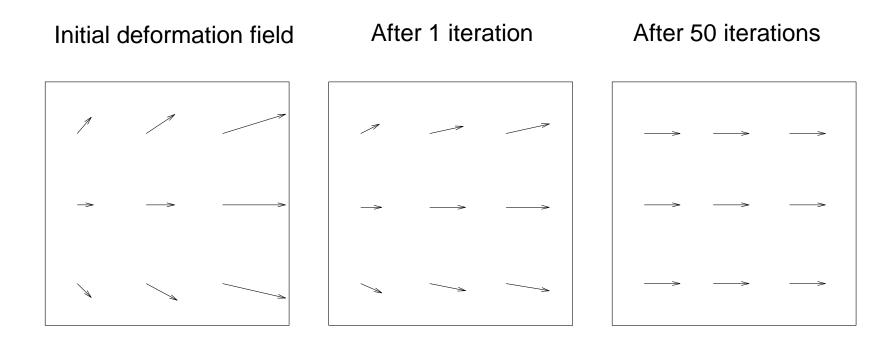
- Framework
 - deformation modeled by B-spline parameters $oldsymbol{\mu}^{ ext{BS}}$

$$oldsymbol{u}(oldsymbol{x}) = oldsymbol{u}^{ ext{BS}}(oldsymbol{x};oldsymbol{\mu}^{ ext{BS}})$$

- The optimizer searches for incremental parameters $\Delta_t^{
 m BS}$ $\mu_{t+1}^{
 m BS} = \mu_t^{
 m BS} + \Delta_t^{
 m BS}$
- Insert the filtering step

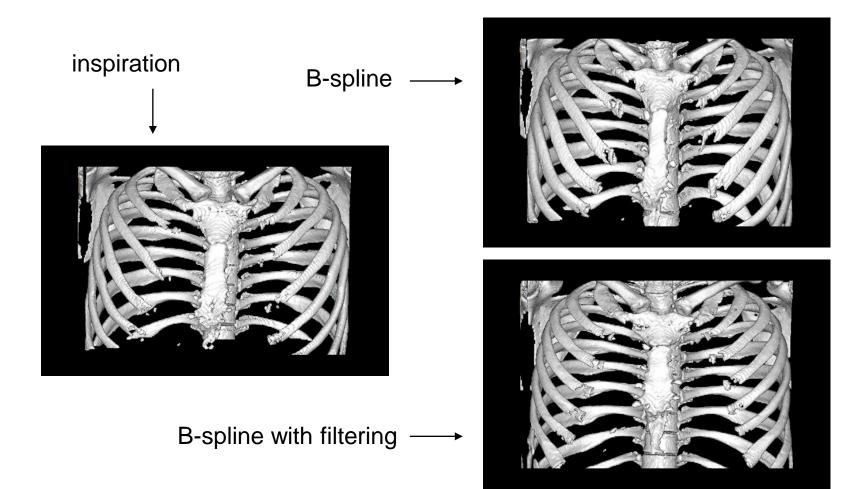
$$egin{aligned} oldsymbol{u}_{t+1}(oldsymbol{x}) &= oldsymbol{u}_t(oldsymbol{x}) + oldsymbol{u}^{ ext{BS}}(oldsymbol{x};oldsymbol{\Delta}_t^{ ext{BS}}) \ & \downarrow \ oldsymbol{u}_{t+1}(oldsymbol{x}) &= \mathcal{F}\left(oldsymbol{u}_t(oldsymbol{x}) + oldsymbol{u}^{ ext{BS}}(oldsymbol{x};oldsymbol{\Delta}_t^{ ext{BS}})
ight) \end{aligned}$$

Adaptive filter for rigidity



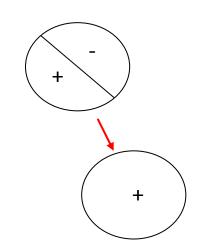
Downside: This adaptive filter converges to a local translation

On the ribcage



3: Sobolev spaces

- Intuition
 - Instead of adding regularization to $\,T\,$
 - Define T in a regulized space
- References
 - Darko's talk this morning
 - Trouve 1998, Diffeomorphisms groups and pattern matching in image analysis
 - Chefd'hotel 2002, Flows of diffeomorphisms for multimodal image registration. And his thesis.



4: By penalty terms

- Framework:
 - Soft constraint
 - Hard constraint
- Several choices for \mathcal{R}
 - Bending energy, smoothness, linear elasticity
 - Incompressibility
 - Rigidity
 - Invertibility (box constraints for B-spline)
 - Diffusion / Tikhonov / 1st-order
 - Curvature / Bending Energy / 2nd-order, fluid
- Locality
- Examples from own work

How? Framework

• Soft constraint:

$$\arg\min_{\boldsymbol{T}} \mathcal{C} = \arg\min_{\boldsymbol{T}} \mathcal{S}(I_F, I_M, \boldsymbol{T}) + \alpha \mathcal{R}(\boldsymbol{T})$$

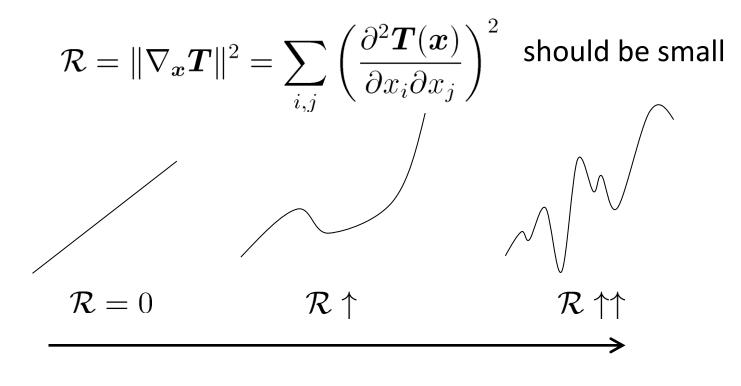
• Hard constraint:

$$\arg\min_{\boldsymbol{T}} \mathcal{S}(I_F, I_M, \boldsymbol{T})$$
s.t. $\mathcal{R}(\boldsymbol{T})$ – See e.g. Haber and Modersitzki, 2004.

Popular regulizers

Smoothness

• Mathematical interpretation: differentiable

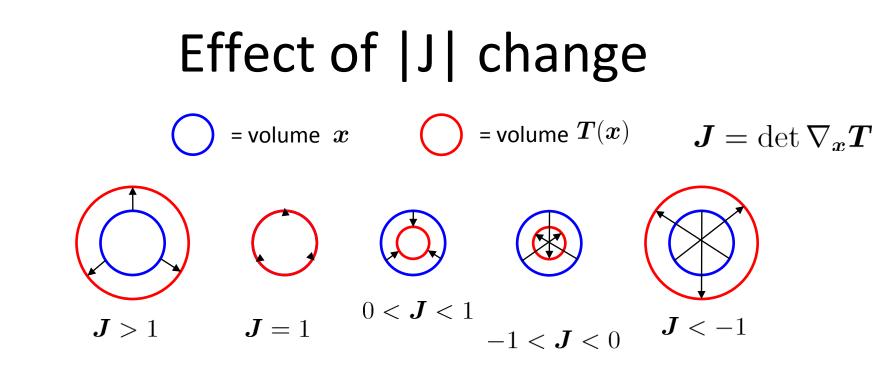


Also fights folding

Jacobian

- If J > 0 then no folding
- How about inversion? By the inverse function theorem, it is sufficient for T to
 - be continuously differentiable, and
 - have positive Jacobian determinant
- Volume change control (incompressibility), folding
- You can compute volume change from *T*!

$$\operatorname{vol}(V, \boldsymbol{T}) \equiv \int_{\boldsymbol{T}(V)} d\boldsymbol{y} = \int_{V} \det(\boldsymbol{I} + \nabla \boldsymbol{u}) d\boldsymbol{x}$$



- Incompressibility:
- $\mathcal{R} = \sum_{m{x}} (m{J} 1)^2$ $\mathcal{R} = \sum_{m{x}} \log m{J}$ (Rohlfing 2003) $\mathcal{R} = \sum_{m{x}} \exp(-m{J})$ (Kybic 2000)

• Invertibility:

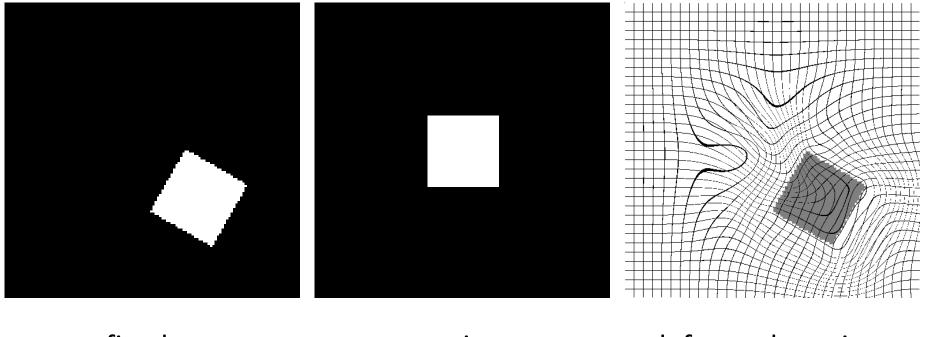
Others

- Curvature: $\mathcal{R} = \sum \|\Delta u\|^2$ (Fischer 2004)
- Fluid, diffusion, see a.o. Fischer 2004
- Some work not based on derivatives
 - see Choi 2000, Rueckert 2006, several papers from Fessler et al
 - Control point manipulation
 - Mostly to guarantee invertibility
 - Better performance in speed and memory

Big example

Rigidity penalty – Synthetic example

Purely nonrigid registration:



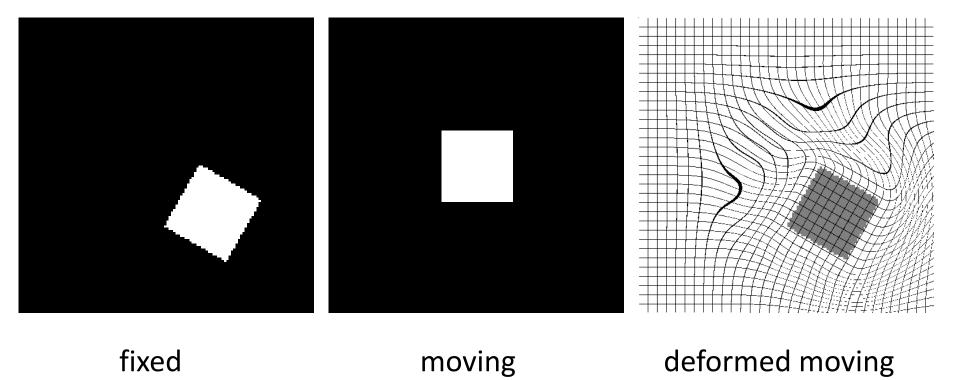
fixed

moving

deformed moving

Rigidity penalty – Synthetic example

Nonrigid registration with rigidity penalty term:



Rigidity penalty – design

• What is rigidity of a deformation?

$$\boldsymbol{u}(\boldsymbol{x}) = \boldsymbol{R}\boldsymbol{x} - \boldsymbol{x} + \boldsymbol{t} \qquad \Rightarrow \quad \frac{\partial u_i}{\partial x_j} = r_{ij} - \delta_{ij}$$

0

- 3 conditions:
 - u is affine
 - orthonormality of $oldsymbol{R}$
 - properness of R

Rigidity penalty – design

• Affinity: second order derivatives are zero

$$AC_{kij}: \frac{\partial^2 u_k}{\partial x_i \partial x_j} = 0 \qquad k, i, j = 1, 2$$

• Properness: rotation matrix *R* is proper:

PC : det
$$\mathbf{R} - 1 = 0$$

↓
 $r_{22} - r_{12}r_{21} - 1 = 0$

Rigidity penalty – design

• Rotation matrix *R* is orthonormal:

$$OC_{ij} : \sum_{k=1}^{2} r_{ki} r_{kj} = \delta_{ij} \qquad \forall i, j = 1, 2$$
$$OC_{ij} : \sum_{k=1}^{2} \left(\frac{\partial u_k}{\partial x_i} + \delta_{ki} \right) \left(\frac{\partial u_k}{\partial x_j} + \delta_{kj} \right) - \delta_{ij} = 0 \qquad \forall i, j = 1, 2$$

Rigidity penalty – design

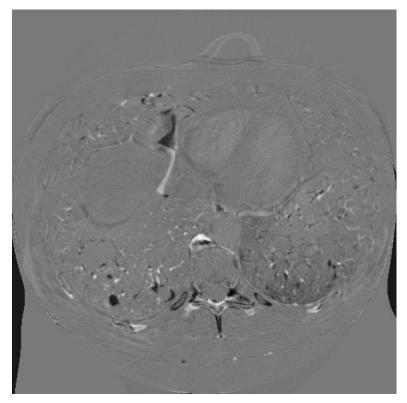
• Total constraint:

$$\mathcal{R}^{\text{rigid}}(\boldsymbol{u}) = \frac{1}{c(\boldsymbol{T}(\boldsymbol{x}))} \sum_{\boldsymbol{x}} c(\boldsymbol{T}(\boldsymbol{x})) \left\{ c_{\text{AC}} \sum_{k,i,j} \text{AC}_{kij}^2 + c_{\text{OC}} \sum_{i,j} \text{OC}_{ij}^2 + c_{\text{PC}} \text{PC}^2 \right\}$$

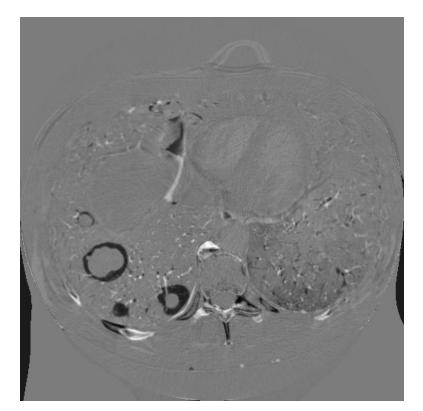
- $c(\boldsymbol{x})$ a rigidity coefficient dependent on tissue properties
- c_{AC} , c_{OC} , c_{PC} determine the relative strength for each term (≈ 100:1:10).
- Theorem: $\mathcal{R}^{\text{rigid}}(\boldsymbol{u}) = 0$ iff $\boldsymbol{T}(\boldsymbol{x})$ is rigid

Rigidity penalty – thorax CT

Difference images



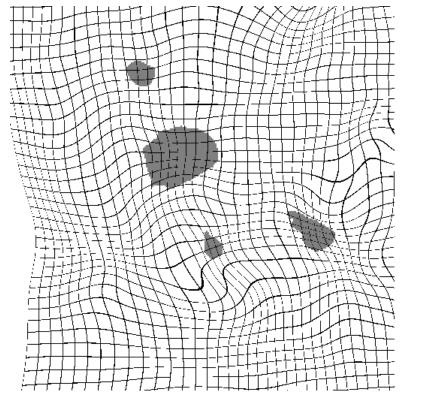
Without constraint



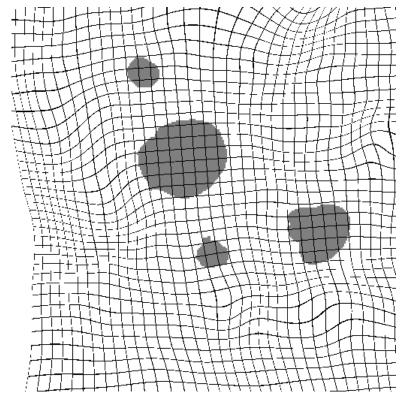
With constraint

Rigidity penalty – thorax CT

Deformation fields

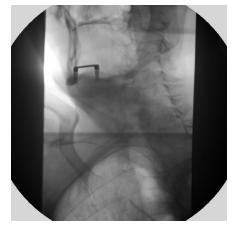


Without constraint



With constraint

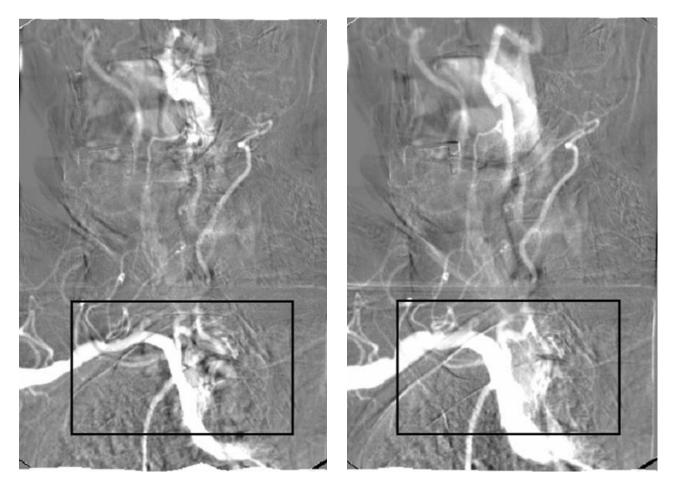
Rigidity penalty – DSA



without contrast



with contrast

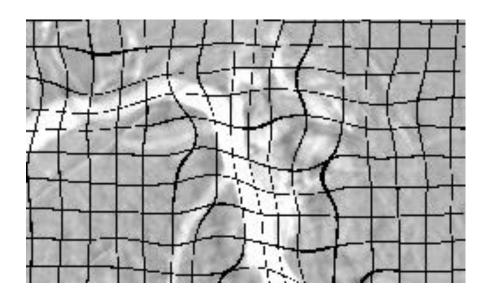


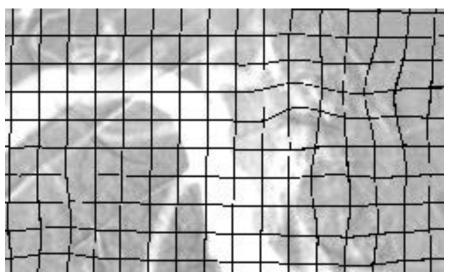
without constraint

with constraint

Rigidity penalty – DSA

Deformation fields





without constraint

with constraint

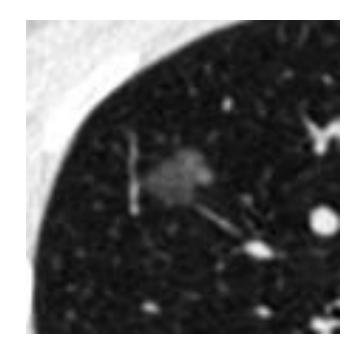
Rigidity penalty

- Conclusions (Staring 2007):
 - The rigidity penalty term is capable of achieving local rigidity, where standard registration is not.
 - Affinity is not (only regularization), properness to a large extent (due to incompressibility), orthonormality is the most dominant term. The full term is the best.

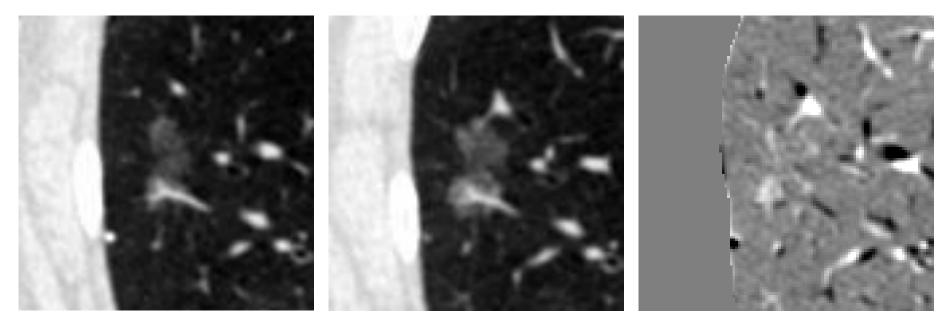
Ground glass opacities

- In 2002 lung cancer caused 1.2 million deaths.
- Early malignancy detection can improve prognosis.
- Size and density change are important factors for malignancy.

 Purpose: To demonstrate that image subtraction after image registration improves detection of change in pulmonary ground-glass nodules identified on chest CT scans.



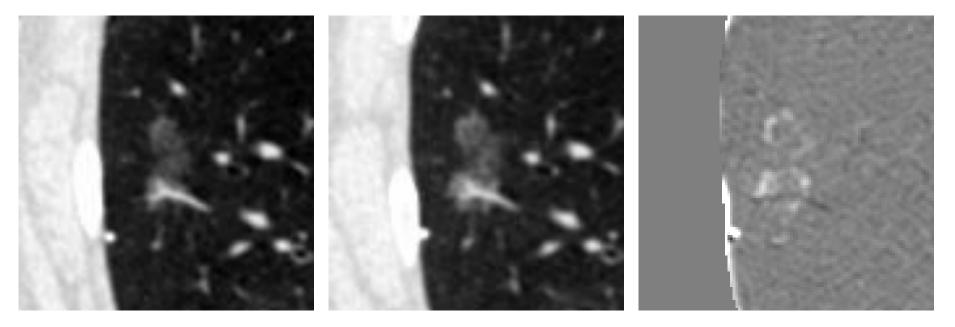
Change detection of ground glass nodules:



base line scan

follow-up scan

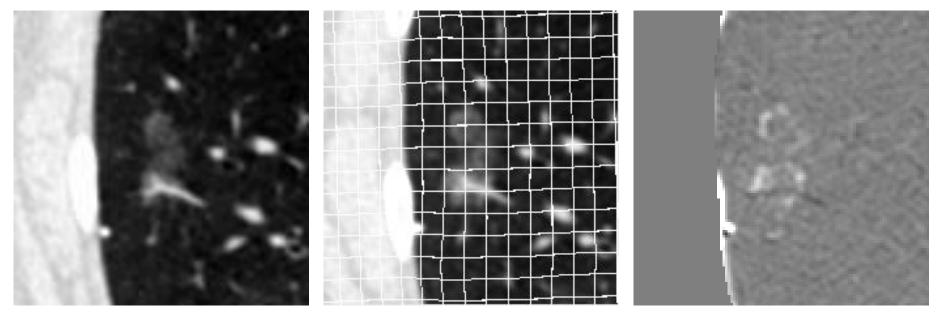
Nonrigid registration, but rigid around nodule:



base line scan

follow-up scan

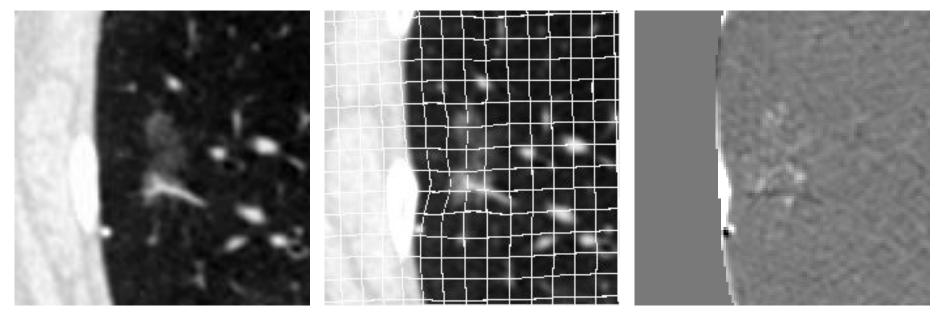
Nonrigid registration, but rigid around nodule:



base line scan

follow-up scan

Otherwise nodule growth may be underestimated:

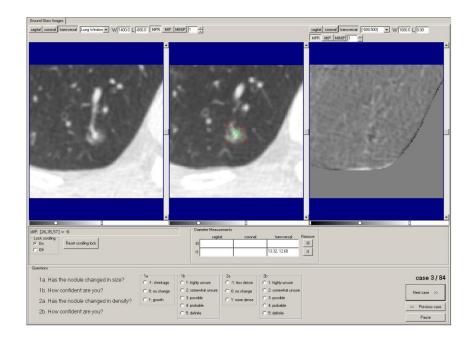


base line scan

follow-up scan

Ground glass opacities: Observer study

- Registration with local rigidity, to avoid concealment of nodule growth.
- Observer study: show images, with and without subtraction.
- Measure agreement for both methods with kappa statistic.

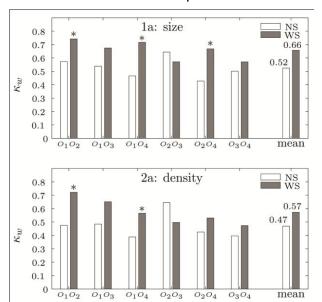


Ground glass opacities: Results

Agreement with SoR		observer 1	observer 2	observer 3	observer 4	mean
size	standard	0.64	0.61	0.58	0.60	0.61
	subtraction	0.72	0.70	0.87 *	0.74 *	0.76
density	standard	0.57	0.52	0.52	0.51	0.53
	subtraction	0.68	0.60	0.74 *	0.54	0.64

- Category 1: highest confidence
- Category 2: lower confidence

		category 1	category 2
size	standard	0.86	0.26
	subtraction	0.91	0.57
density	standard	0.76	0.19
	subtraction	0.78	0.47

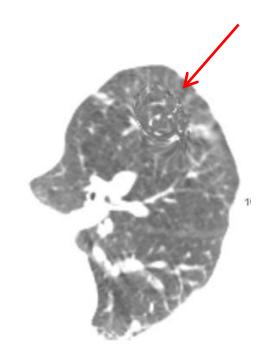


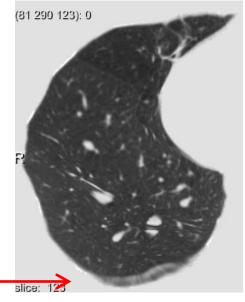
Conclusion: Better observer performance for low-confidence cases, better interobserver variability. Staring 2009.

Miscellaneous

How to?

- How to choose α? Unsolved
- How to choose locality
 - (Manual) segmentations, assigning material properties
 - Based on HU (Ruan 2006)
 - Content-based / adaptive. Tang 2010: more in noisy parts, less near structures
- How to detect problems? Look at smearing, compute & check J
- Avoid problems: use multi-resolution, multi-grid.







- T parameterized
 - 🖋 B-splines (!)
 - < Thin Plate Splines
- 🔀 T non-parameterized
- X Sobolev
- T filtering
 - < Adaptive filtering for rigidity
 - X Gaussian, anything else
- Penalty terms
 - < Bending energy
 - < Incompressibility
 - 🖋 Rigidity

So ?

So? Conclusions

- Regularization is needed!
- Parameterized: some implicit regularization for free Non-parameterized: always explicit
- Tailored R's exist
- Can device your own, usually based on (derivatives of) T
- Choosing weight not trivial (put your research efforts into it ⁽ⁱ⁾)

Questions ?