

L-Tangent Norm: a Low Computational Cost Criterion for Choosing Regularization Weights and its use for Range Surface Reconstruction

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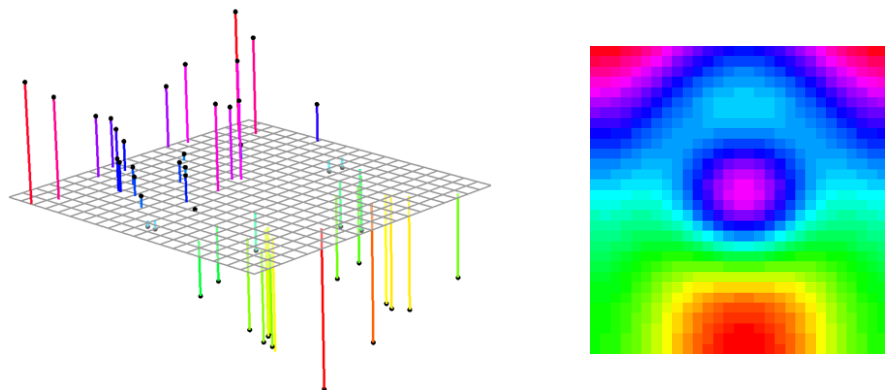
3DPVT2008, Atlanta, June 20th



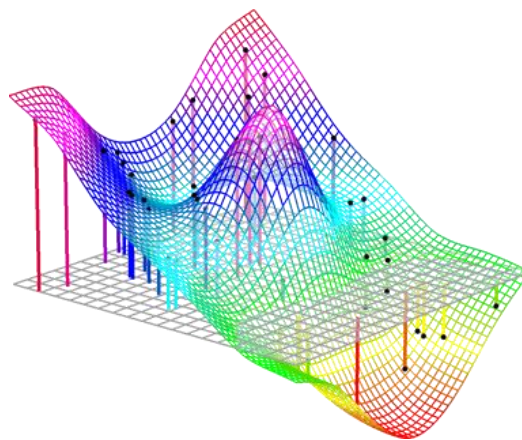
Presentation Outline

1. Introduction
2. Previous work
3. The L-Tangent Norm
4. Experimental results
5. Conclusion

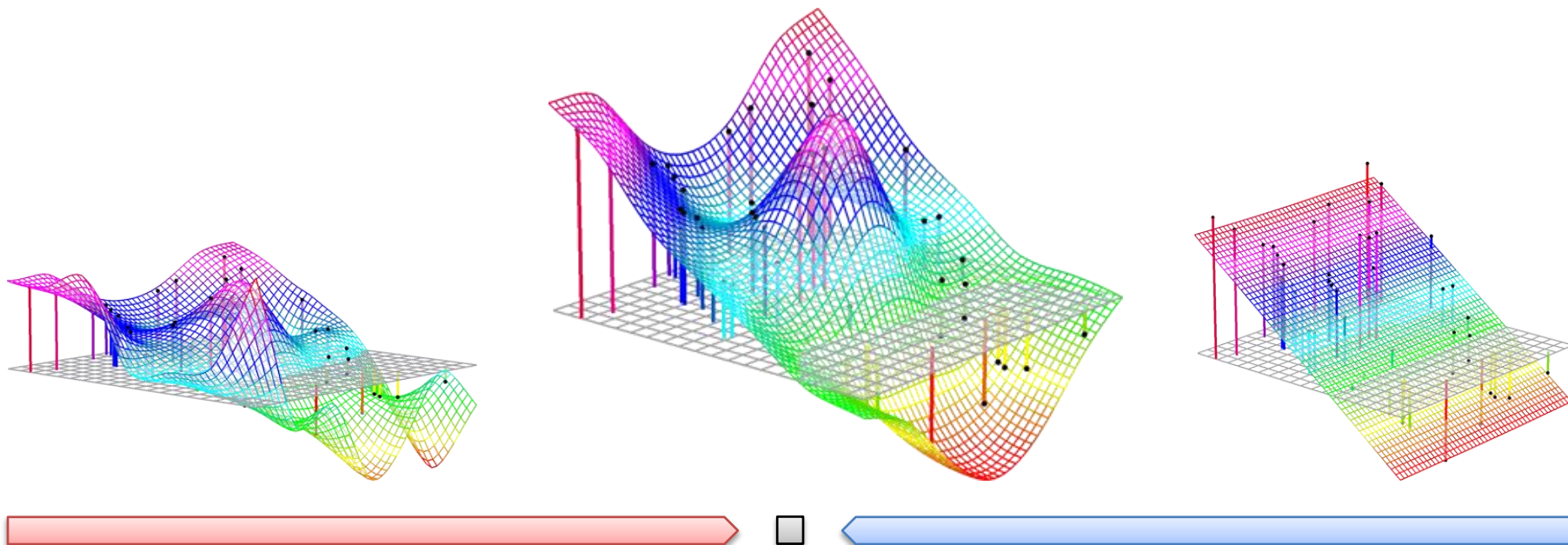
Surface reconstruction



↓ Approximating a set of range (2.5D) data points by a smooth surface ↓



The regularization problem

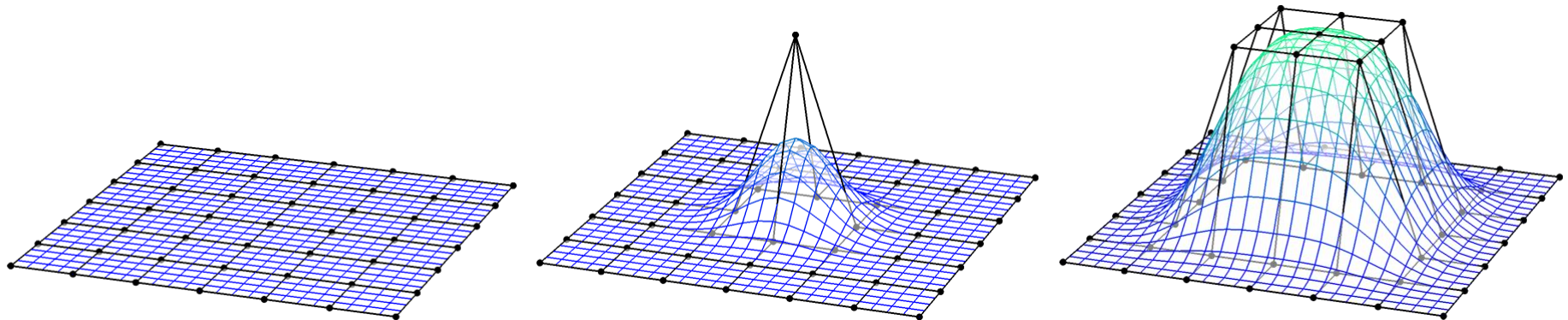


Find a good **compromise** between
overfitting and **underfitting**

Surface model

- Parametric surface model linear in its control points $P_{i,j}$
- In this talk: 1D curves and 2.5D B-spline surfaces

$$f(x, y; \mathbf{p}) = \sum_i \sum_j P_{i,j} B_i(x) B_j(y)$$



A minimization problem

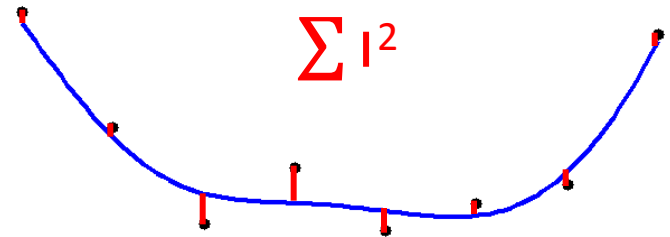
$$\mathbf{p}^* = \arg \min_{\mathbf{p} \in \mathbb{R}^h} \mathcal{E}_d(\mathbf{p}) + \frac{\lambda}{1-\lambda} \mathcal{E}_r(\mathbf{p})$$

Data term

Error between the surface and the data points

Mean squared residual

$$\mathcal{E}_d(\mathbf{p}) = \frac{1}{n} \sum_{i=1}^n (f(x_i, y_i; \mathbf{p}) - z_i)^2$$



A minimization problem

$$\mathbf{p}^* = \arg \min_{\mathbf{p} \in \mathbb{R}^h} \mathcal{E}_d(\mathbf{p}) + \frac{\lambda}{1-\lambda} \mathcal{E}_r(\mathbf{p})$$

Smoothness term

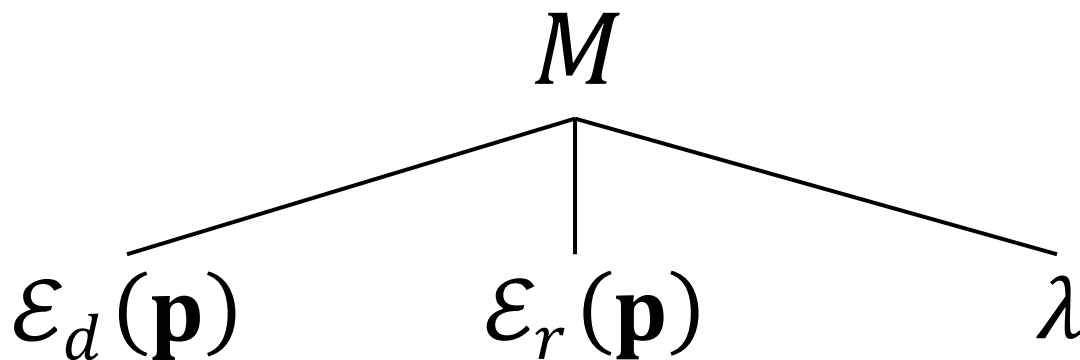
Measures the surface smoothness

Bending energy

$$\mathcal{E}_r(\mathbf{p}) = \iint_{\Omega} \sum_{d=0}^2 \binom{d}{2} \left(\frac{\partial^2 f}{\partial x^{2-d} \partial y^d} (x, y; p) \right)^2 dx dy$$

A Linear Least Squares problem

$$\mathbf{p}^* = \arg \min_{\mathbf{p} \in \mathbb{R}^h} \|M\mathbf{p} - \mathbf{y}\|_2^2 \quad \Leftrightarrow \quad \mathbf{p}^* = M^\dagger \mathbf{y}$$

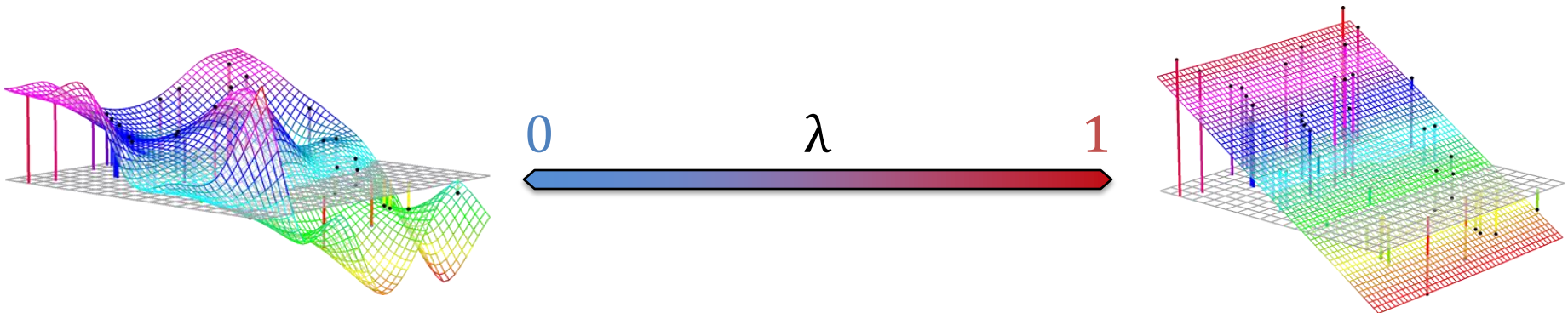


A minimization problem


$$\mathbf{p}^* = \arg \min_{\mathbf{p} \in \mathbb{R}^h} \mathcal{E}_d(\mathbf{p}) + \frac{\lambda}{1-\lambda} \mathcal{E}_r(\mathbf{p})$$

Regularization parameter

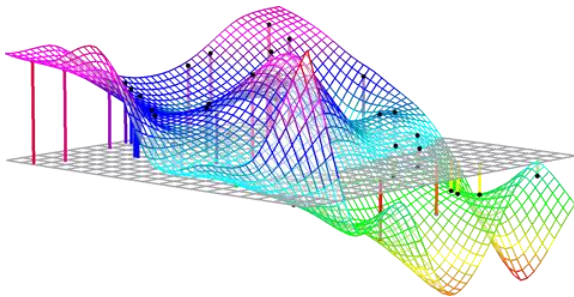
Controls the trade-off between the closeness of the surface to the data and its smoothness



A minimization problem

$$\mathbf{p}^* = \arg \min_{\mathbf{p} \in \mathbb{R}^h} \mathcal{E}_d(\mathbf{p}) + \frac{\lambda}{1-\lambda} \mathcal{E}_r(\mathbf{p})$$


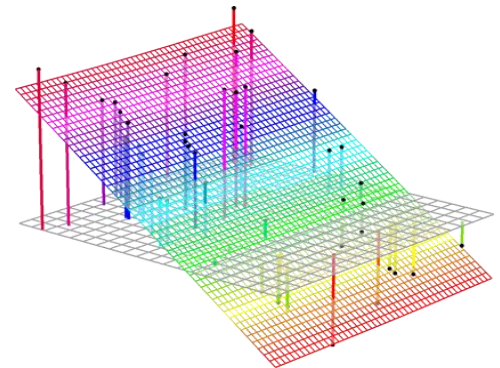
Goal: automatically select the regularization parameter



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 λ

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Outline

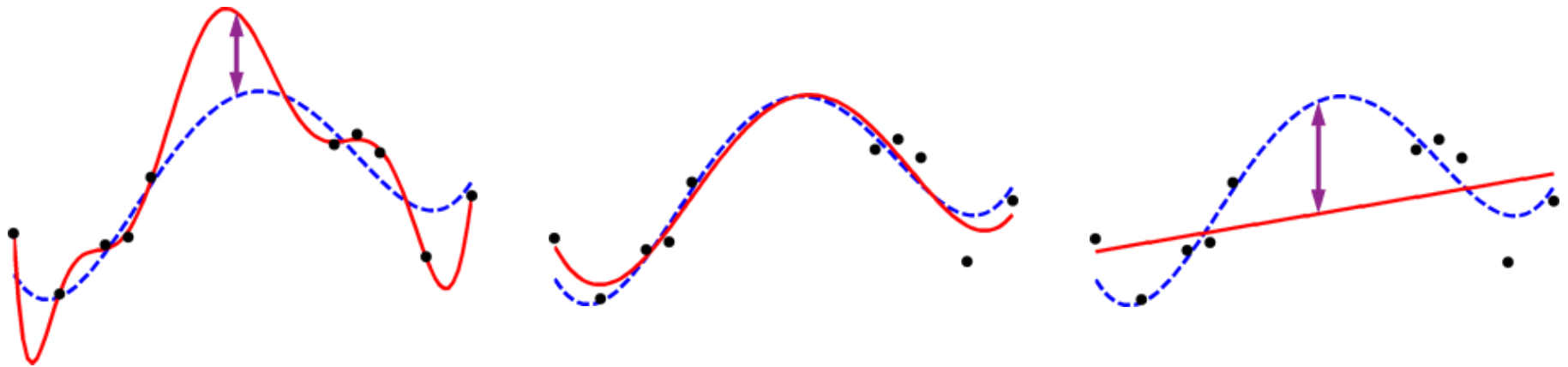
1. Introduction
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Cross-Validation

- Introduced by [Wahba 1979]

Cross-Validation

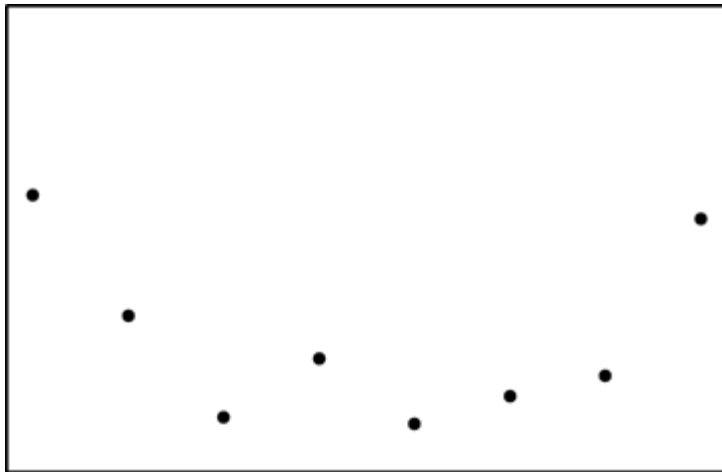
- Introduced by [Wahba 1979]
- A well reconstructed surface is one that *generalizes*



Cross-Validation



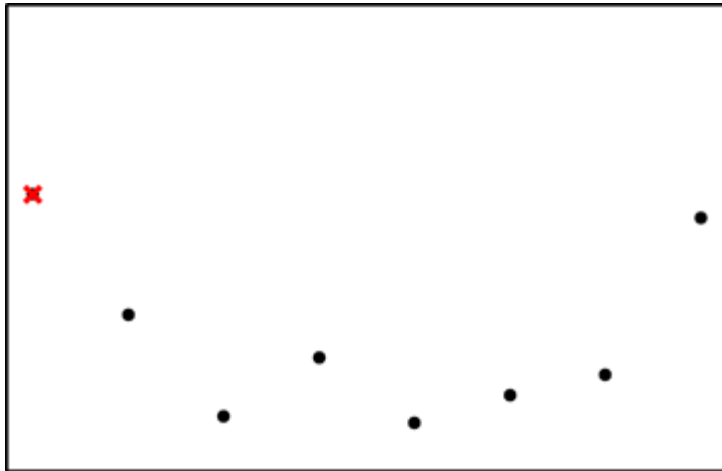
$\lambda=0.05$



Cross-Validation



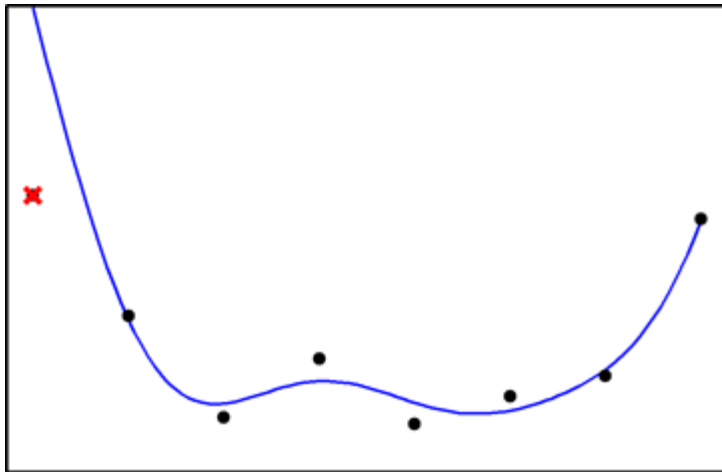
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Cross-Validation

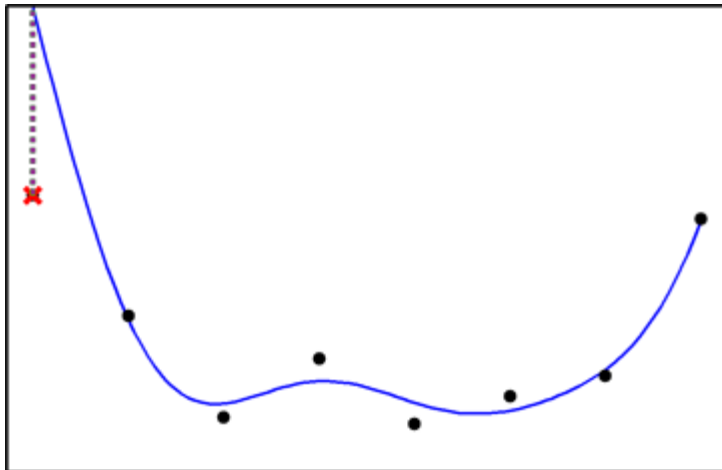


$\lambda=0.05$



Cross-Validation

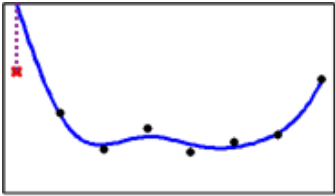
—●
 $\lambda=0.05$



Cross-Validation



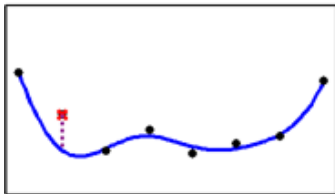
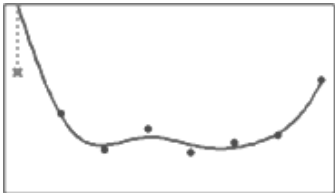
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Cross-Validation



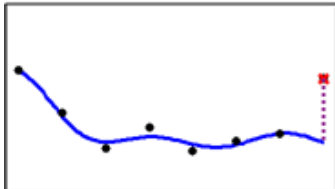
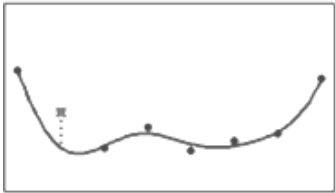
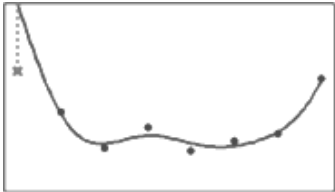
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Cross-Validation



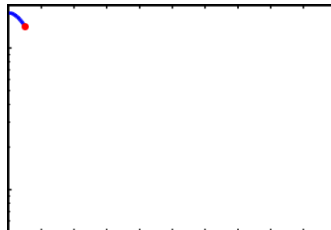
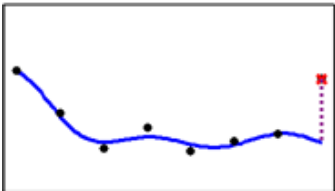
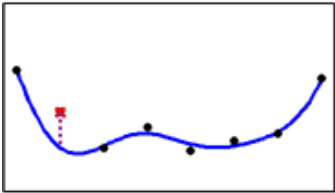
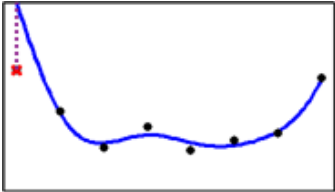
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Cross-Validation



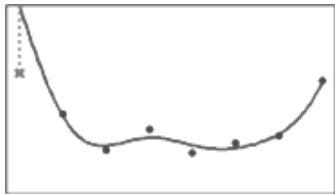
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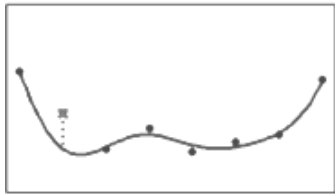
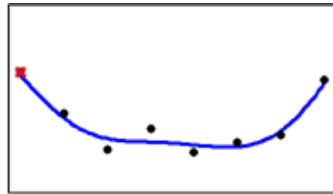
Cross-Validation

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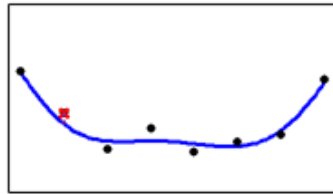
$\lambda=0.45$



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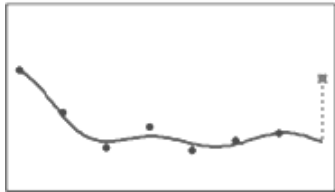


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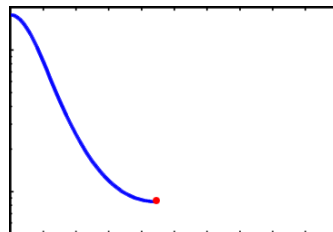
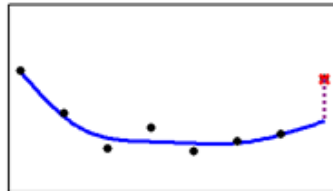


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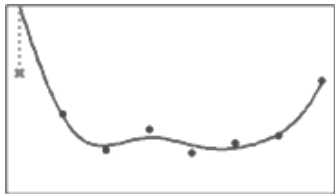


Cross-Validation

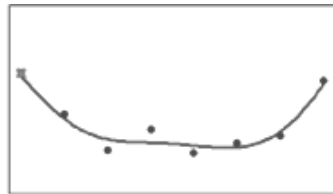
$\lambda=0.05$

$\lambda=0.45$

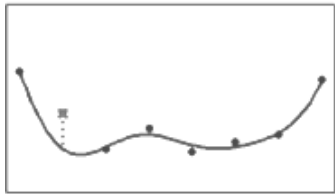
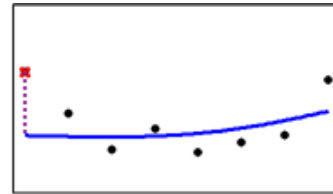
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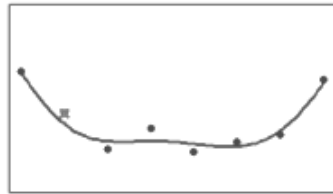
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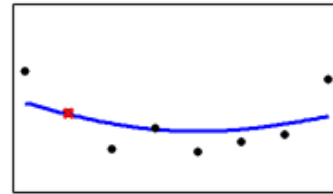
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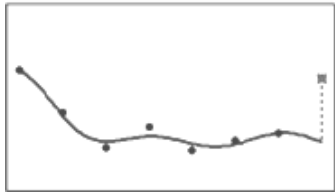
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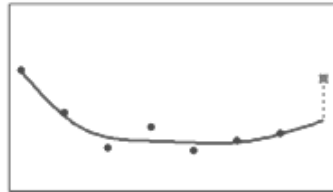
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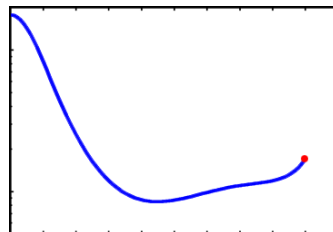
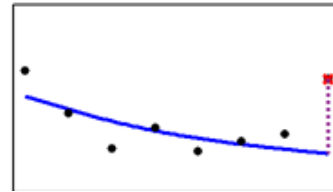
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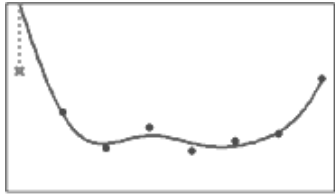
Cross-Validation

$\lambda=0.05$

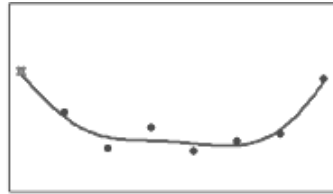
$\lambda=0.45$

$\lambda=0.9$

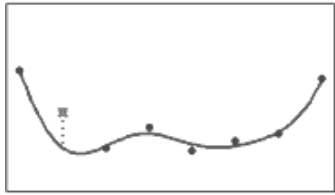
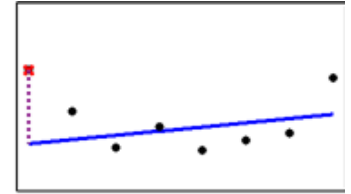
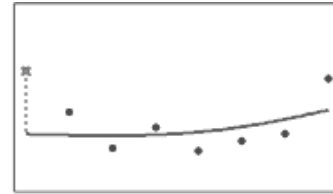
$\lambda=0.99$



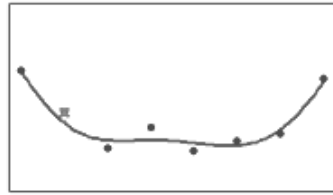
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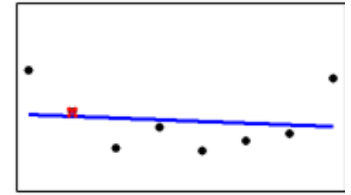
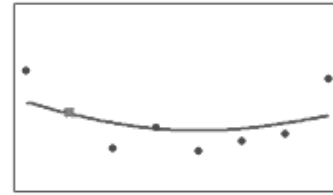
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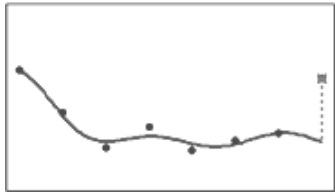


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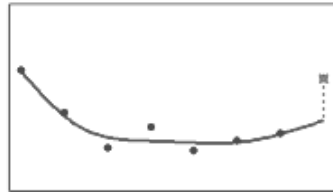
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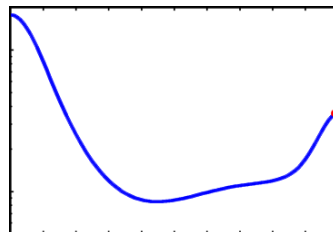
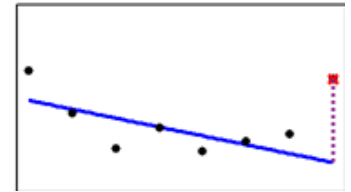
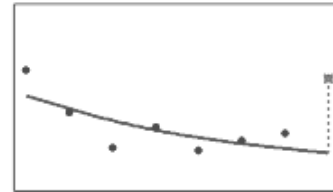
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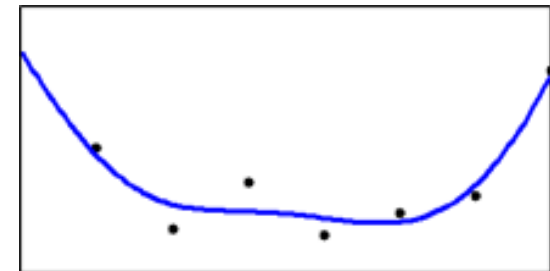
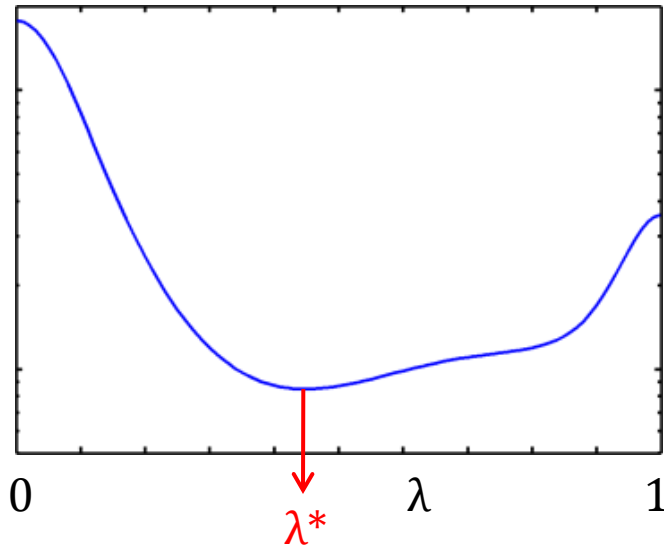
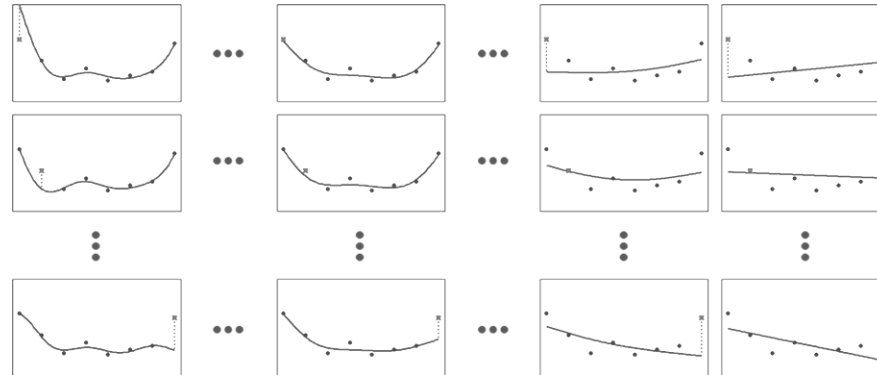
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Cross-Validation



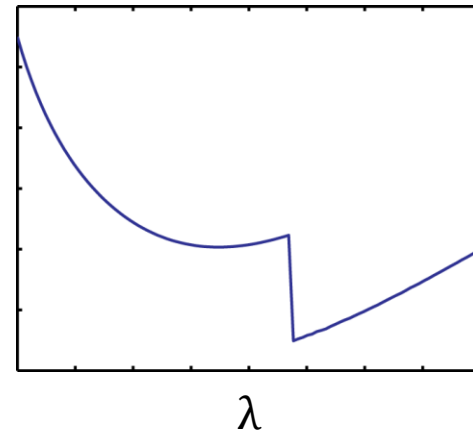
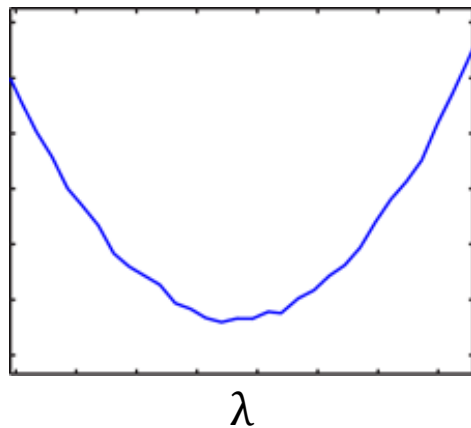
Problems with Cross-Validation



- Closed form expression



- Computation time
- Numerical instability
- Pathological cases



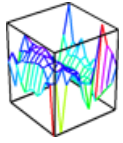
The L-Curve

- Introduced by [Lawson and Hanson, 1974]

The L-Curve

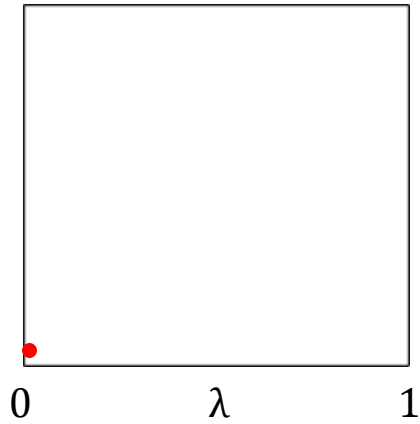
- Introduced by [Lawson and Hanson, 1974]
- Search a trade-off between underfitting and overfitting
 - The data term shouldn't be too large
 - The regularization term shouldn't be too large

The L-Curve

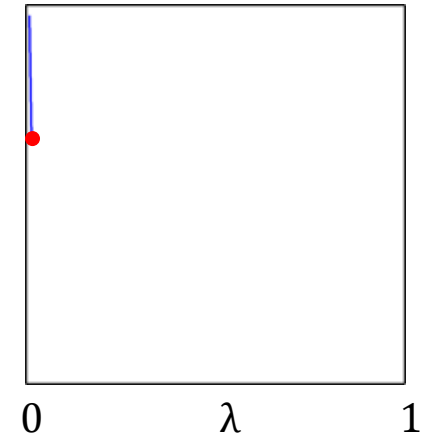


$\lambda=0.01$

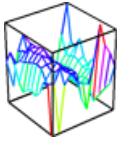
Data term



Smoother

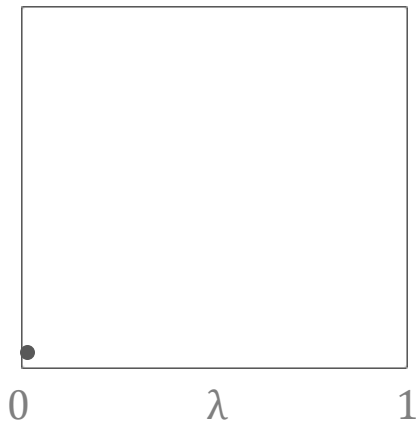


The L-Curve

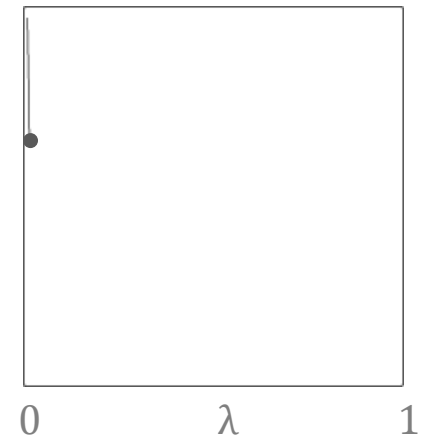


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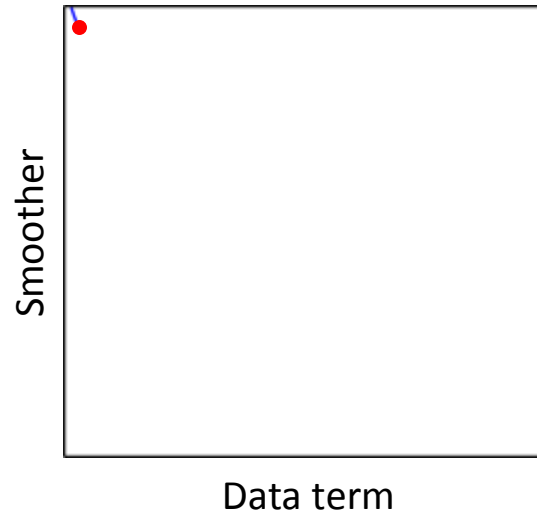
Data term



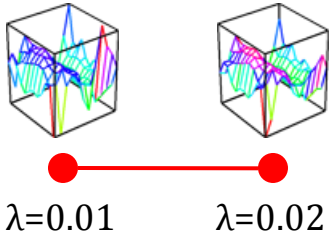
Smoother



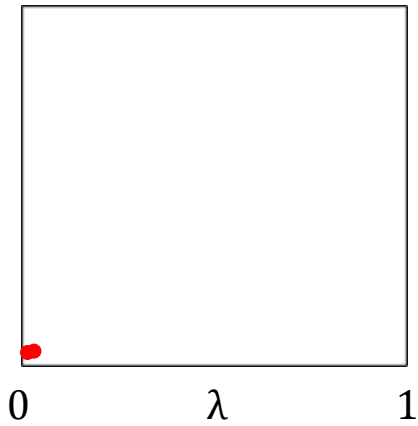
L-Curve



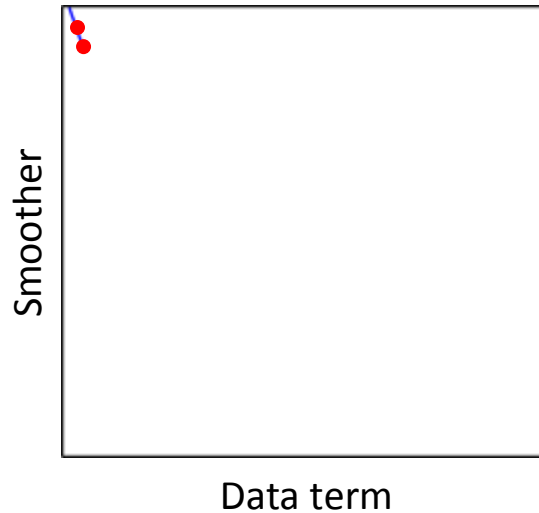
The L-Curve



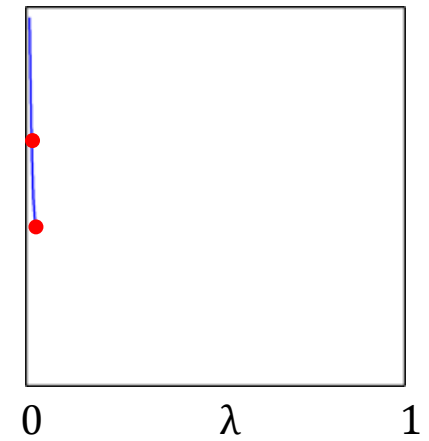
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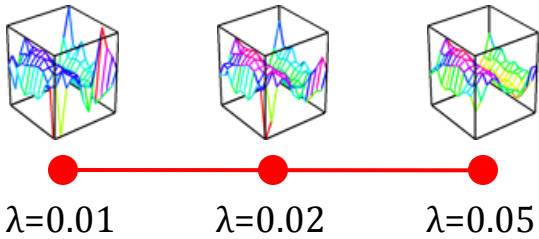
L-Curve



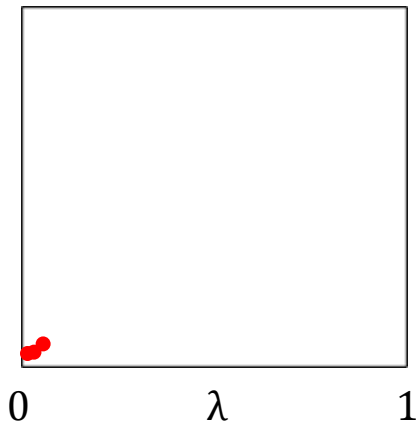
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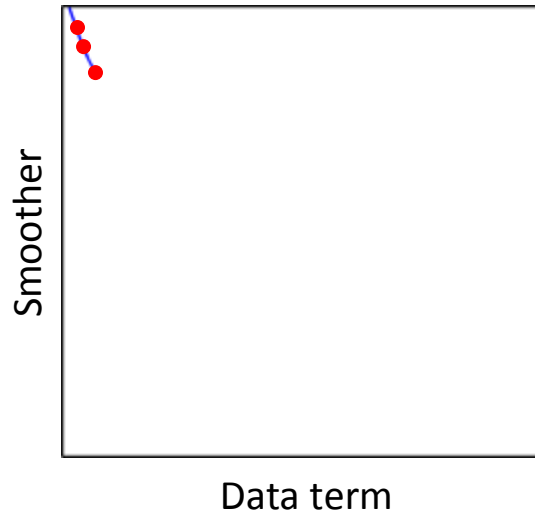
The L-Curve



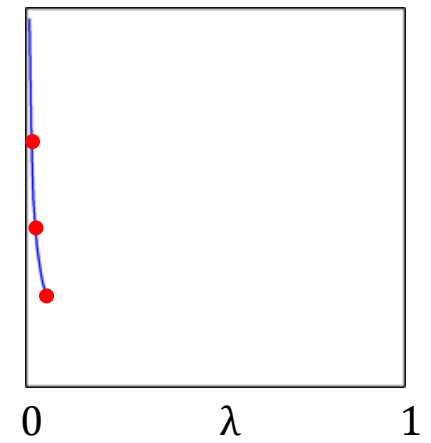
Data term



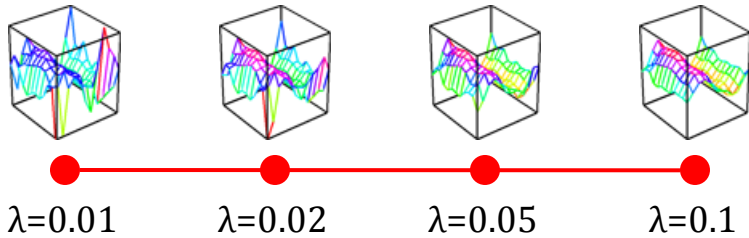
L-Curve



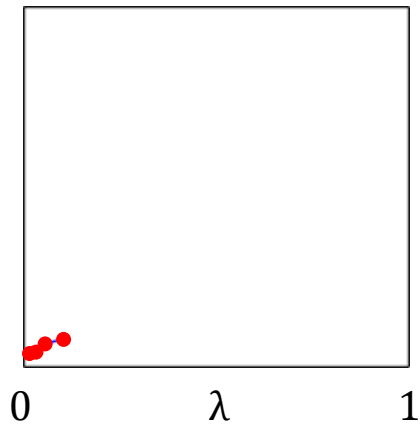
Smoother



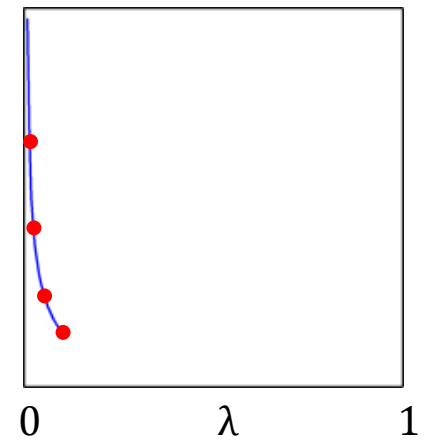
The L-Curve



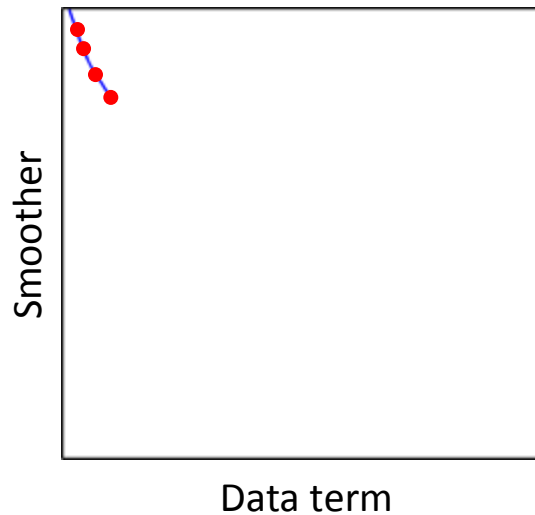
Data term



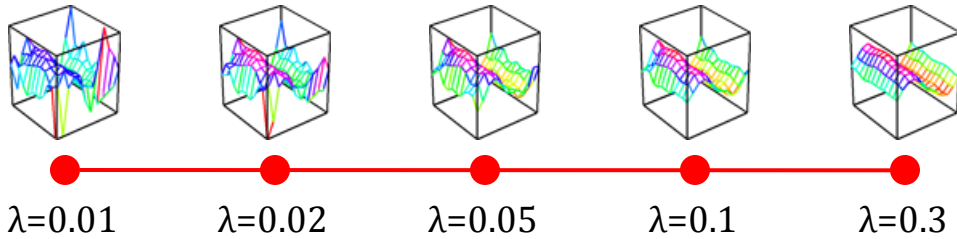
Smoother



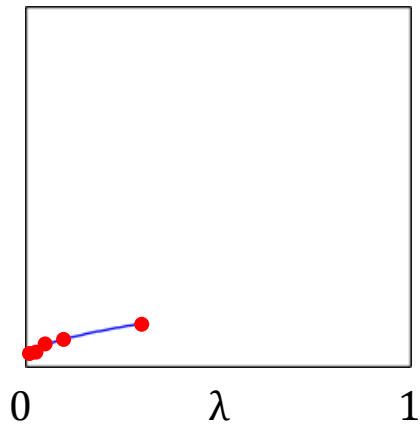
L-Curve



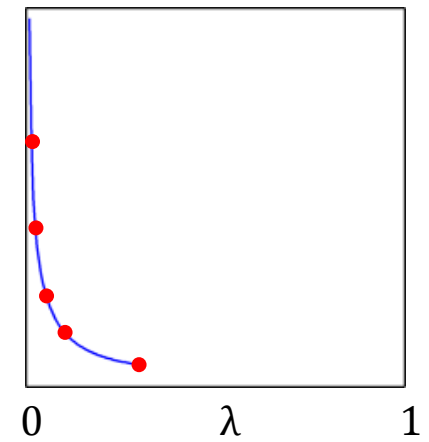
The L-Curve



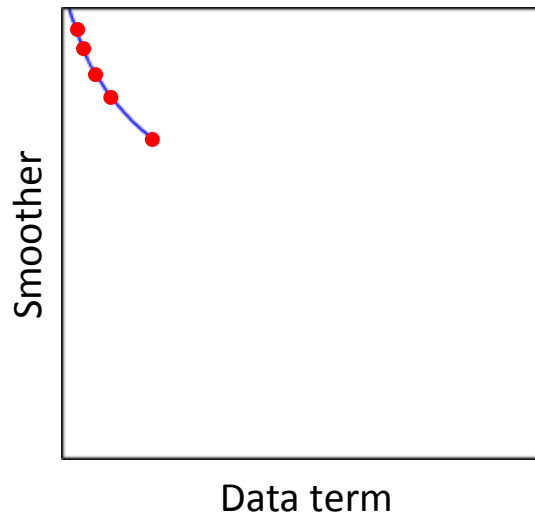
Data term



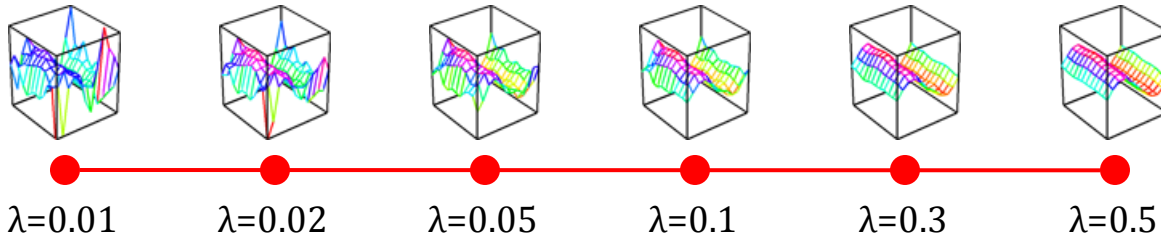
Smoother



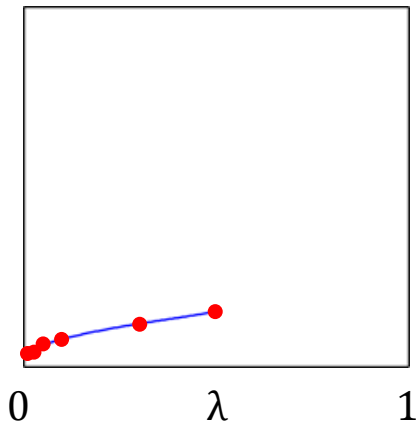
L-Curve



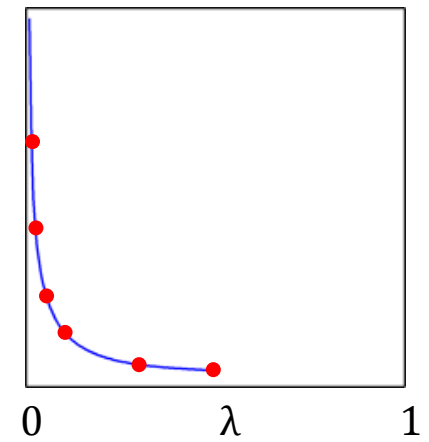
The L-Curve



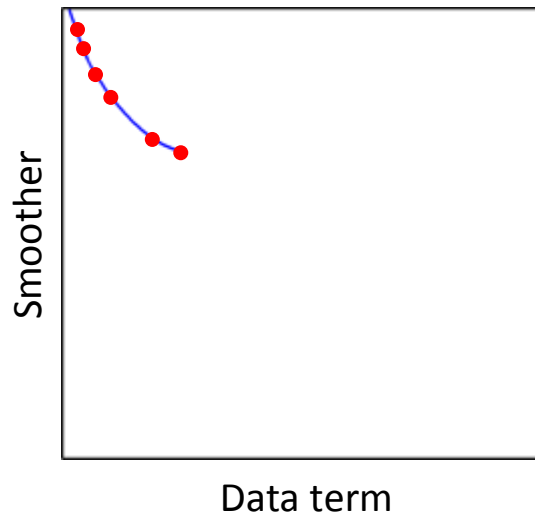
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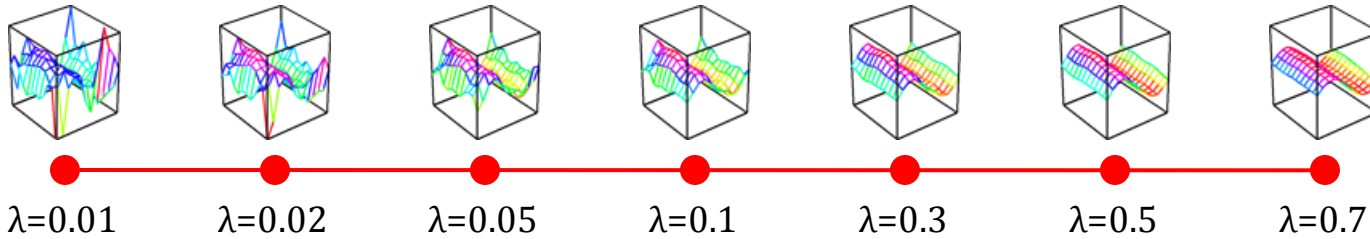
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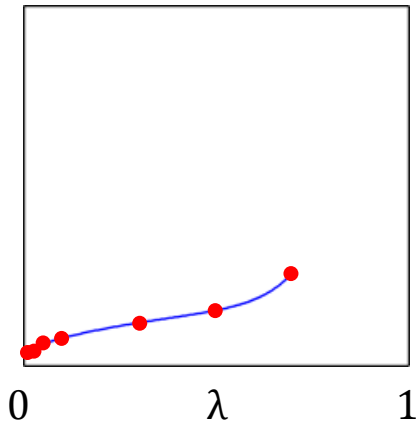
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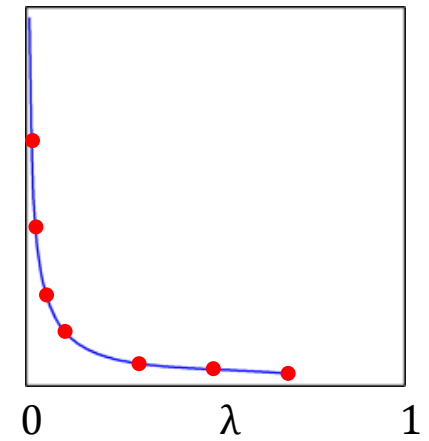
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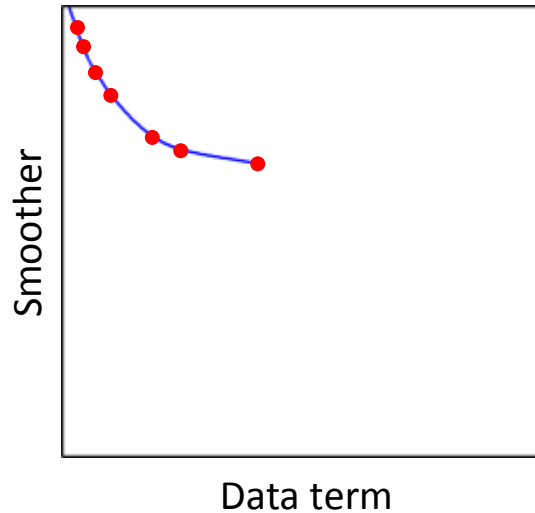
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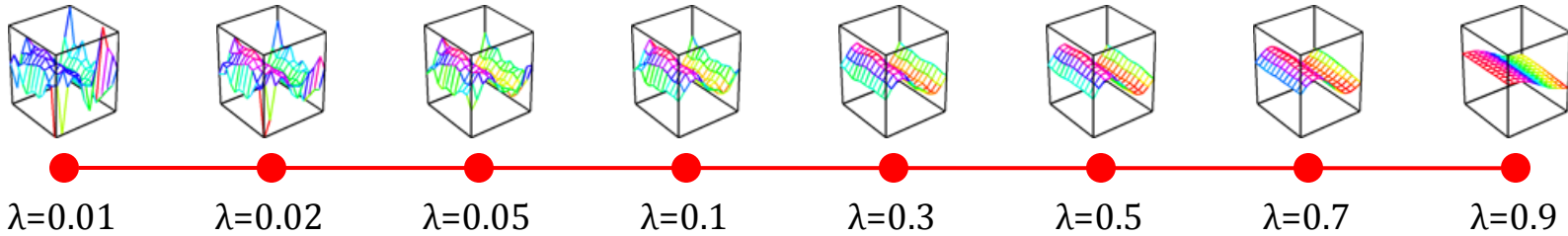
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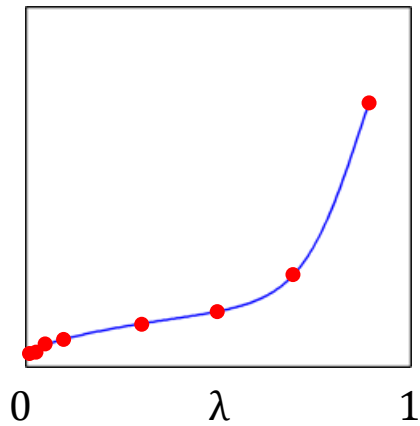
L-Curve



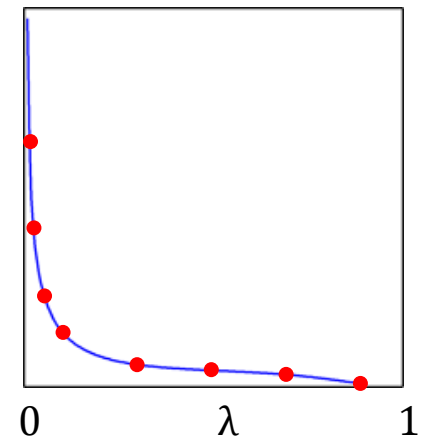
The L-Curve



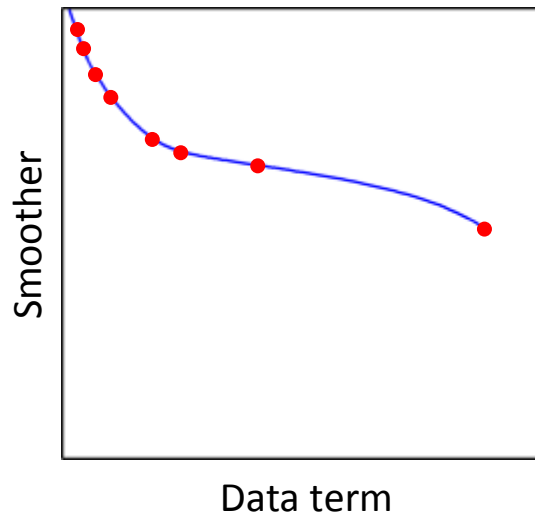
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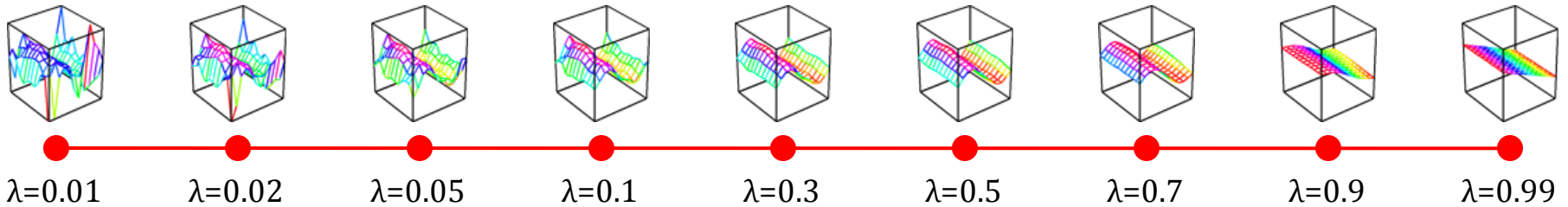
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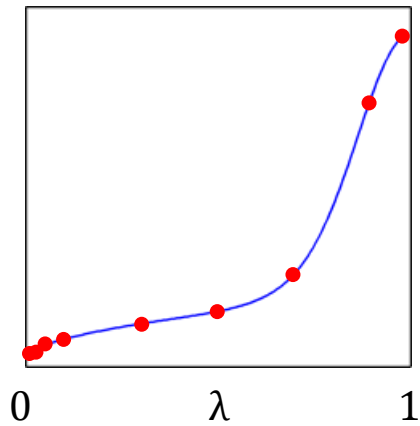
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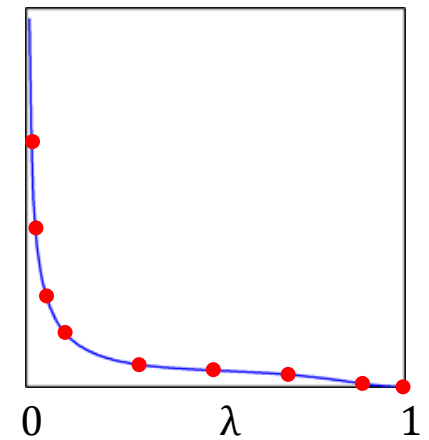
The L-Curve



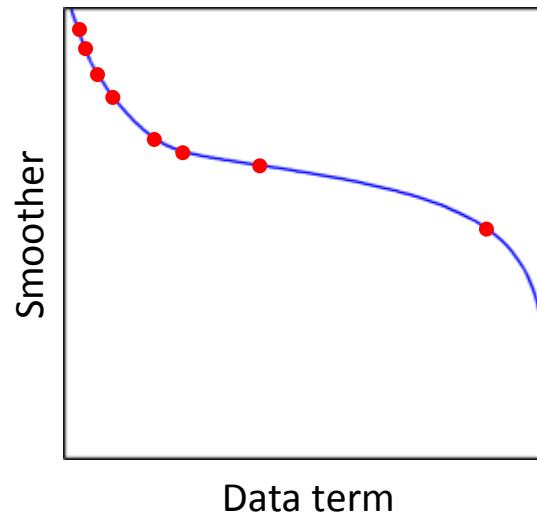
Data term



Smoother

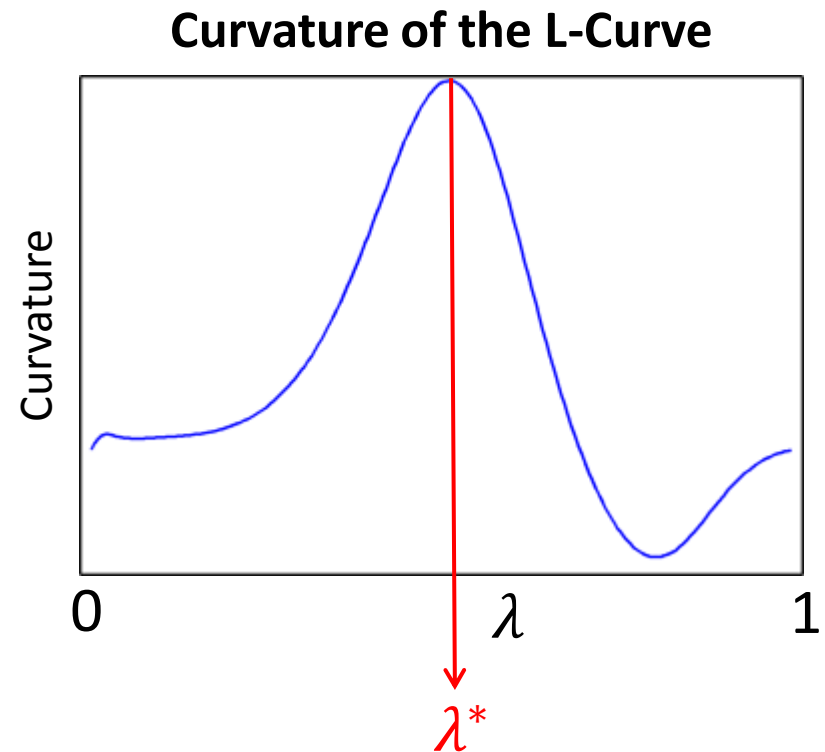
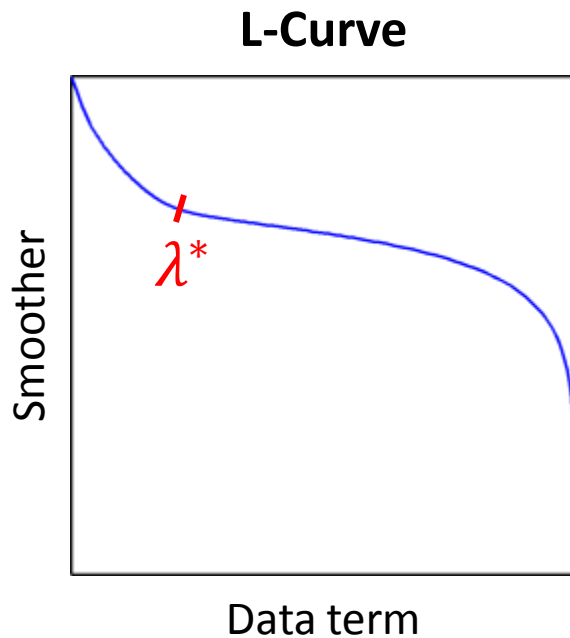


L-Curve



The L-Curve

The regularization parameter is chosen as the *corner* of the L-Curve (the maximal curvature)



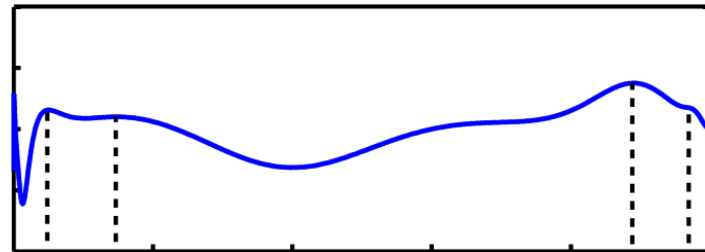
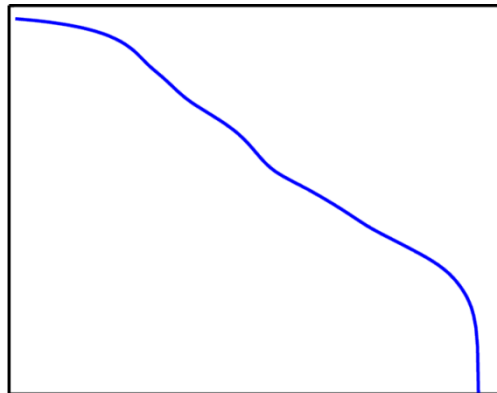
The L-Curve



- Computations are fast



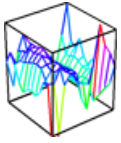
- There usually are several maxima



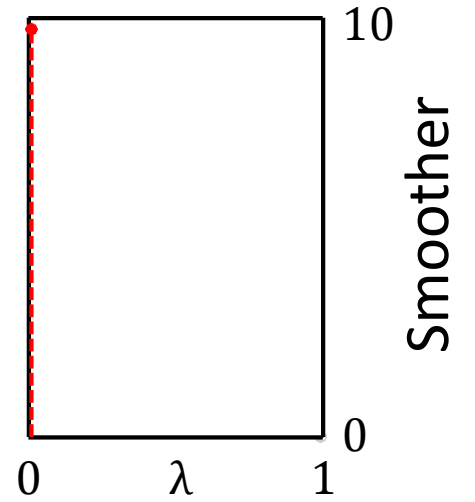
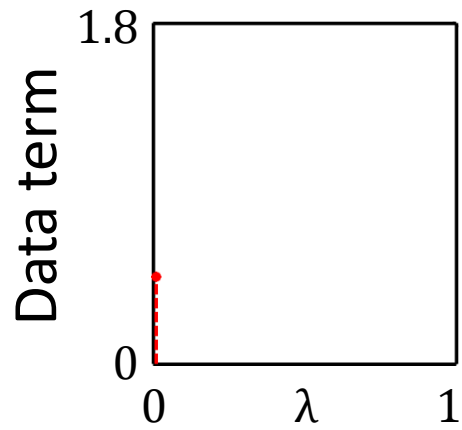
Outline

1. Introduction
2. Previous work
- 3. The L-Tangent Norm**
4. Experimental results
5. Conclusion

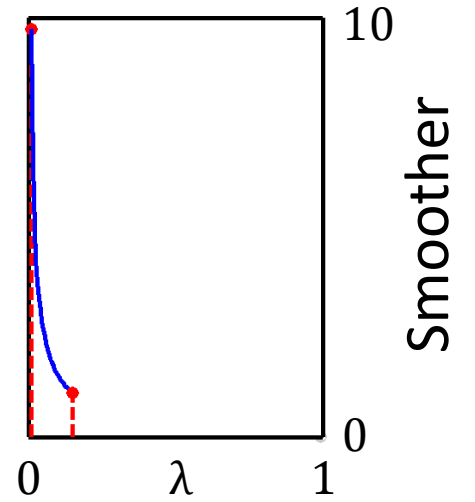
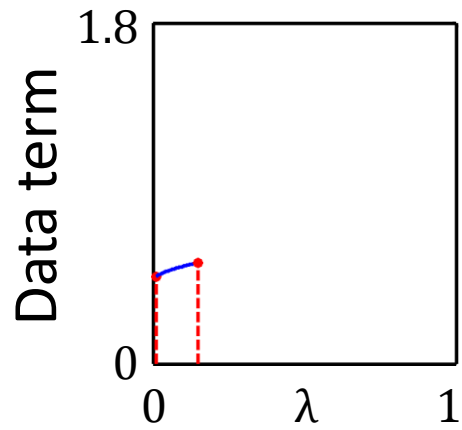
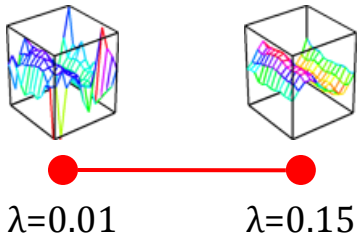
The L-Tangent Norm



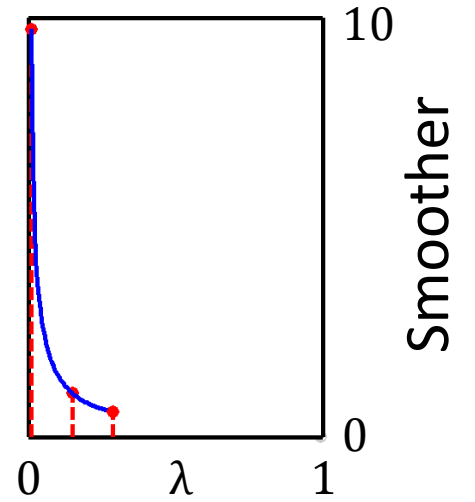
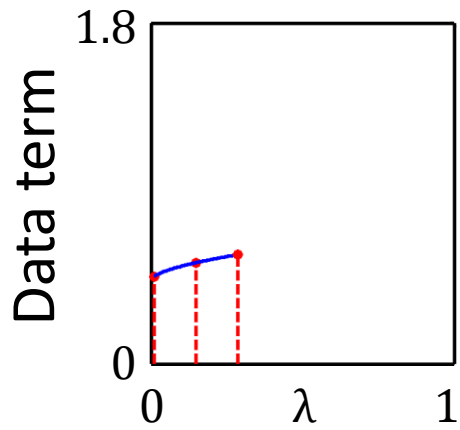
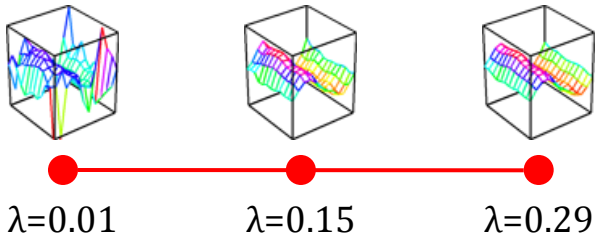
$\lambda=0.01$



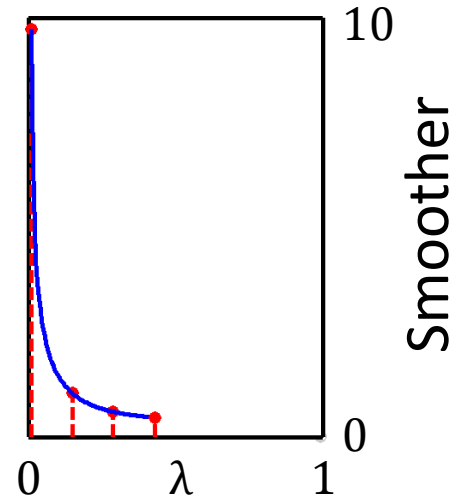
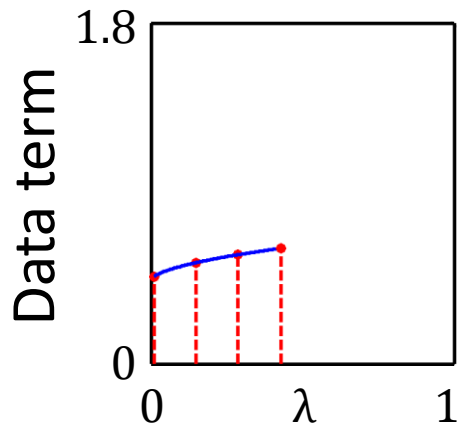
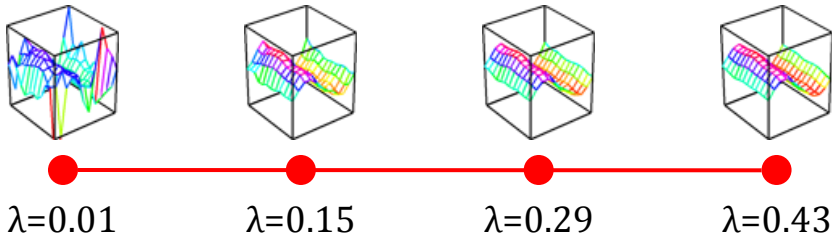
The L-Tangent Norm



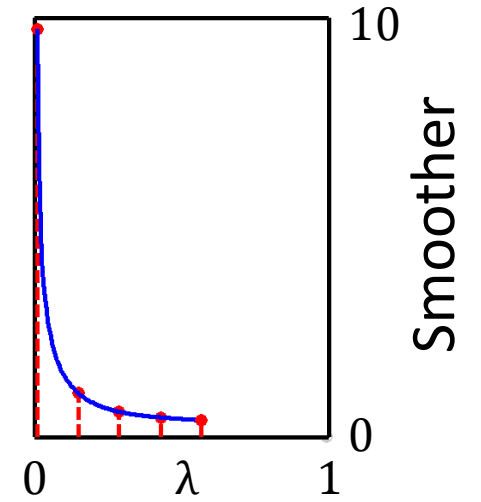
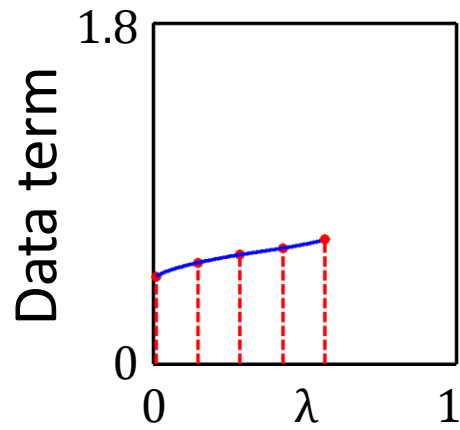
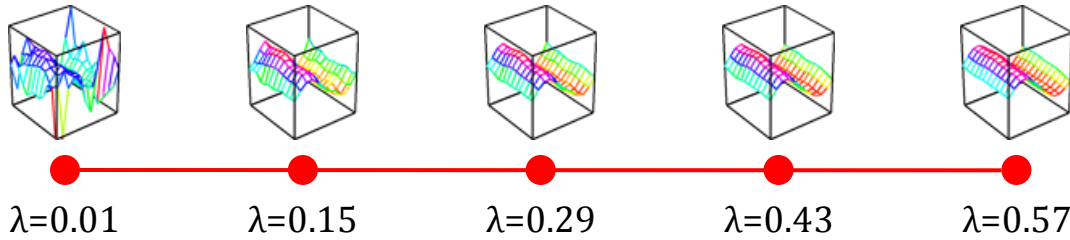
The L-Tangent Norm



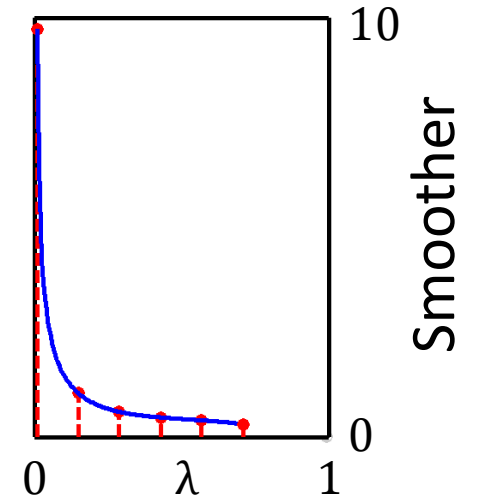
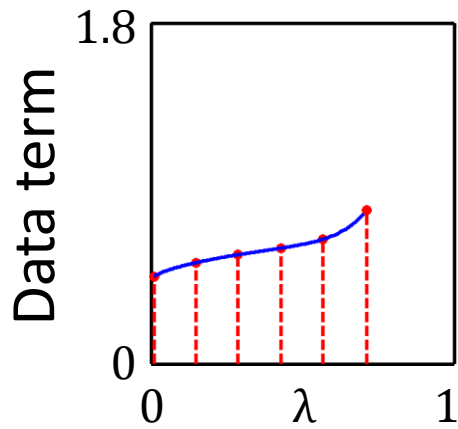
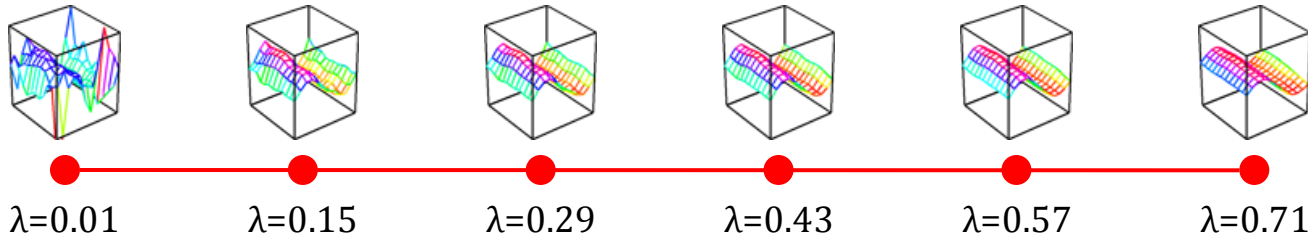
The L-Tangent Norm



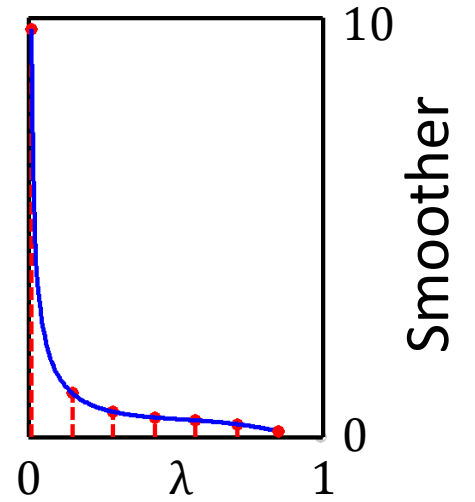
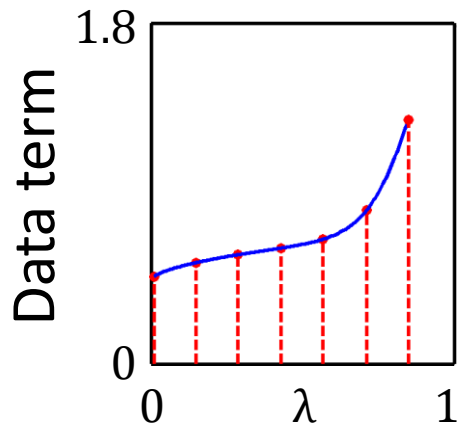
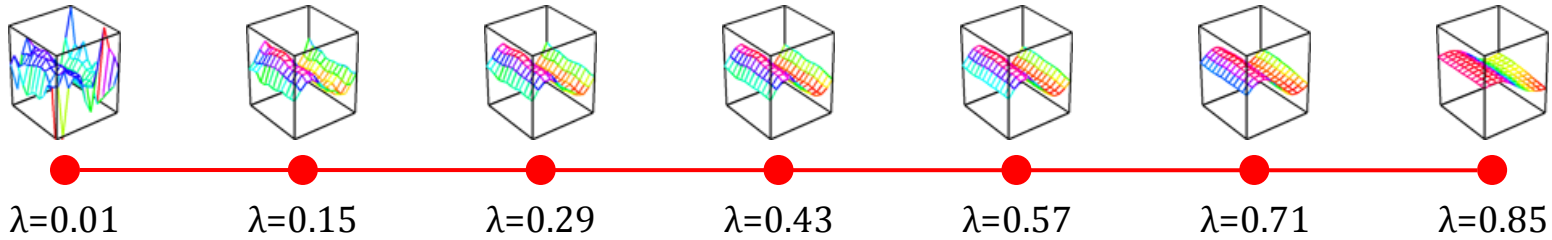
The L-Tangent Norm



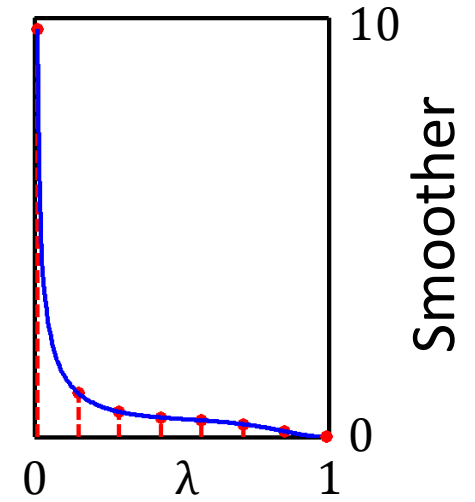
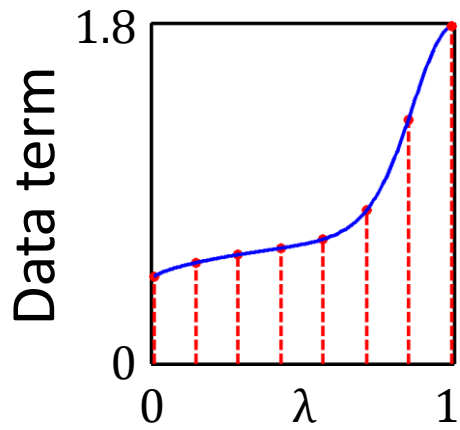
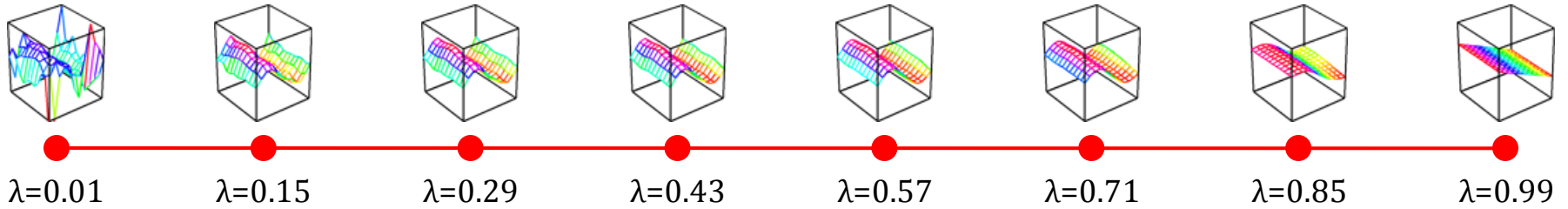
The L-Tangent Norm



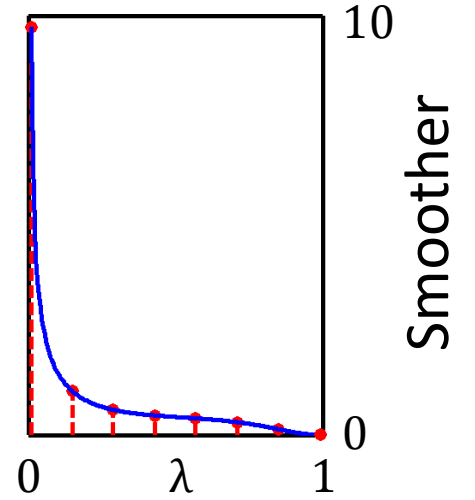
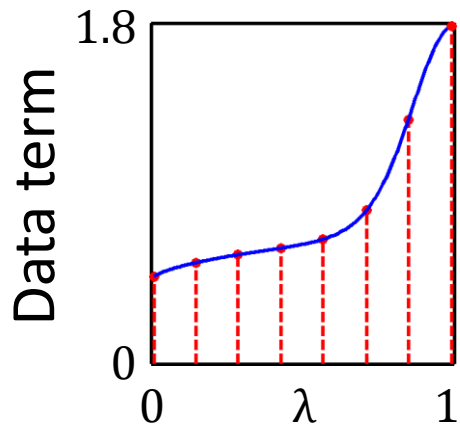
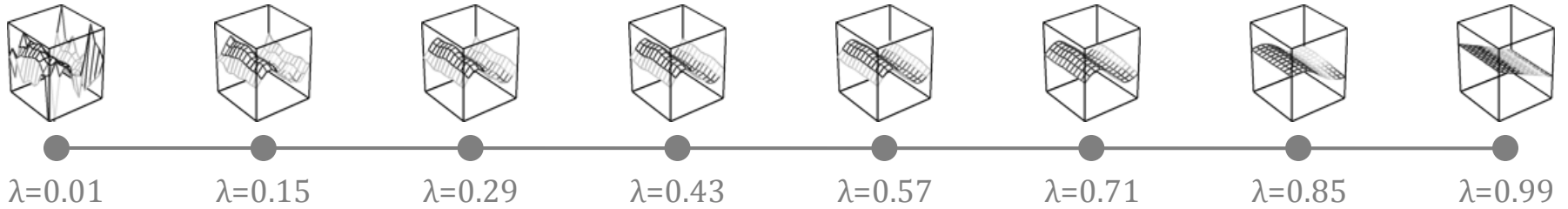
The L-Tangent Norm



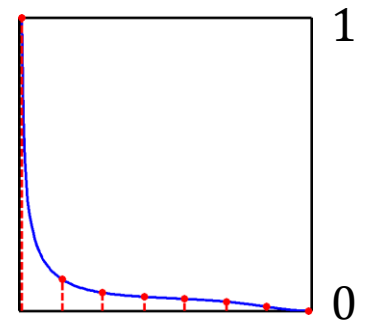
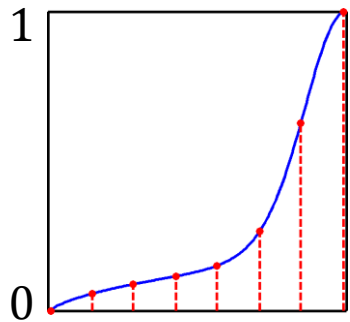
The L-Tangent Norm



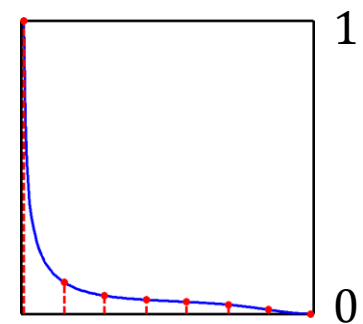
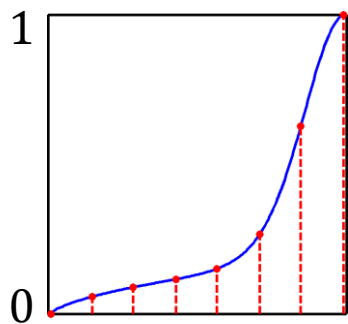
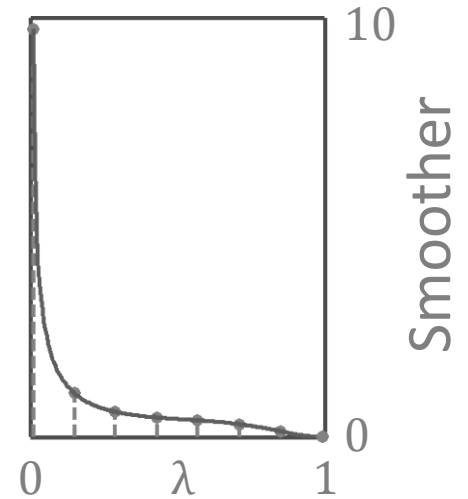
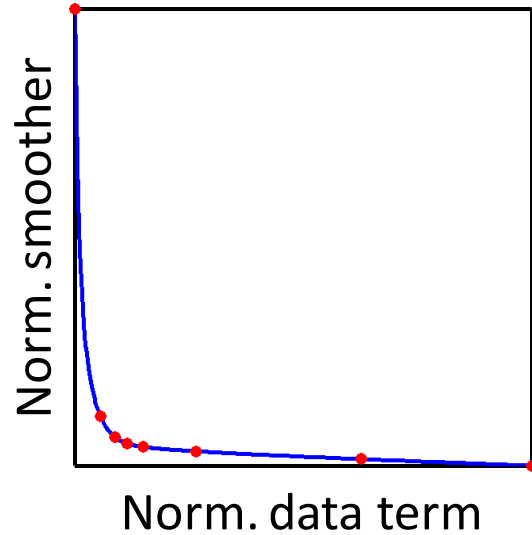
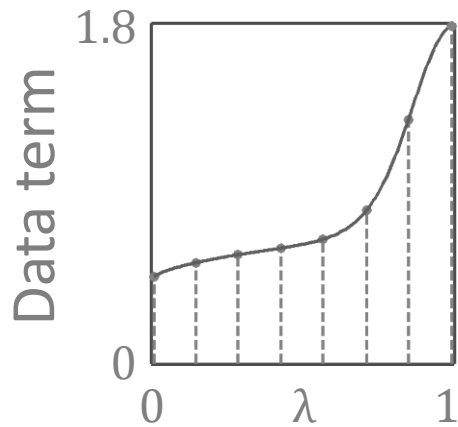
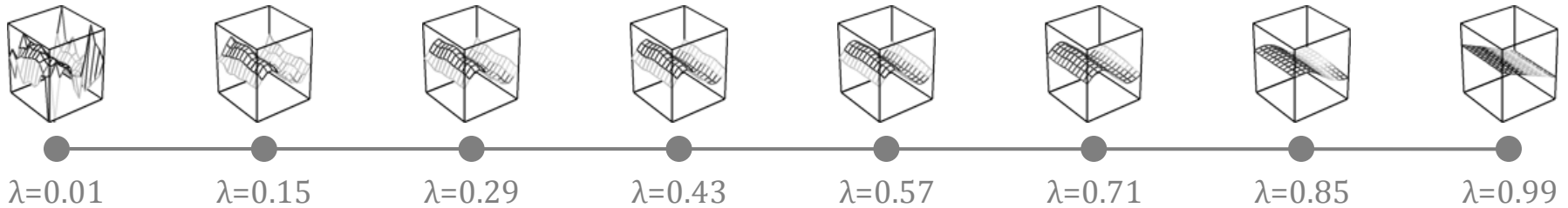
The L-Tangent Norm



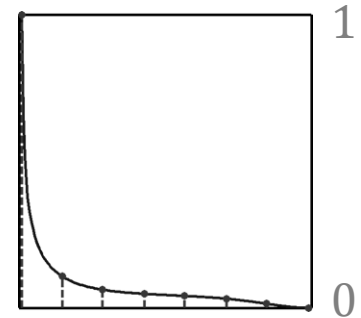
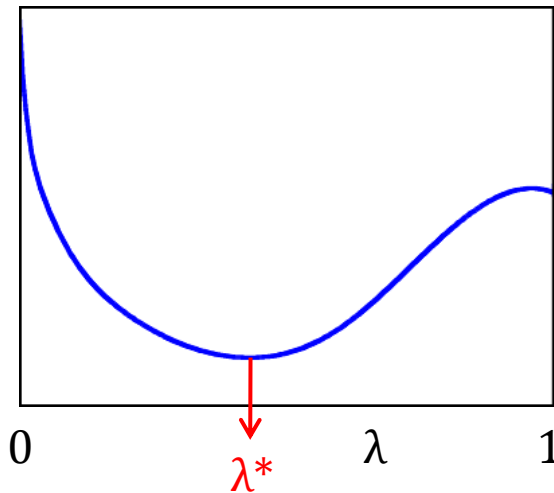
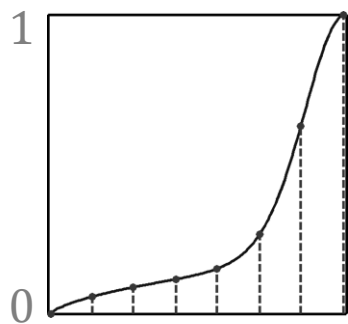
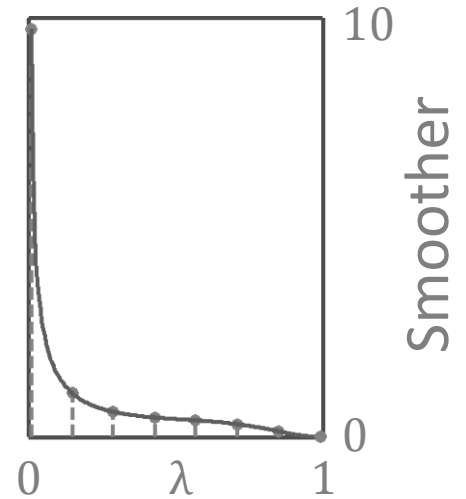
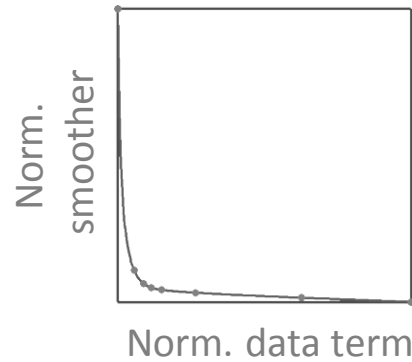
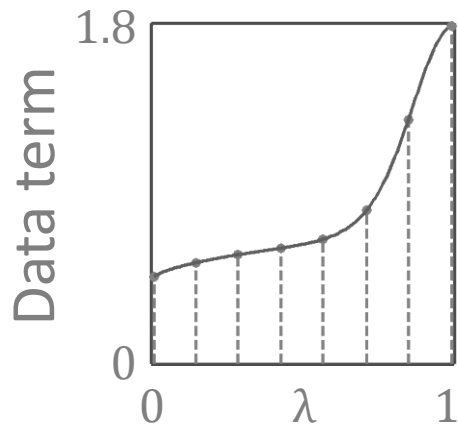
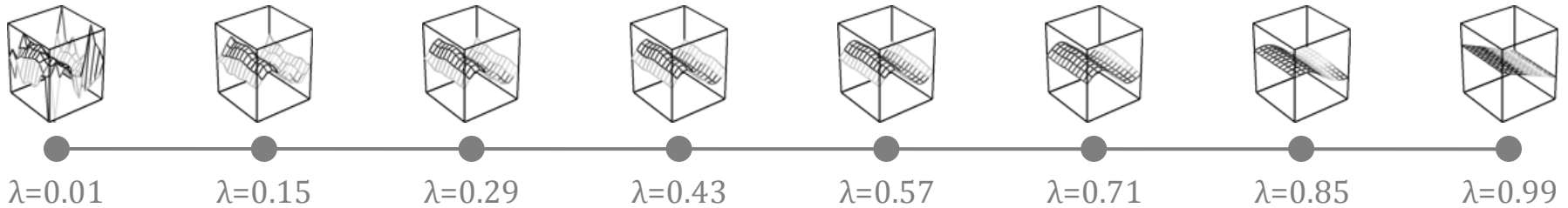
Normalization



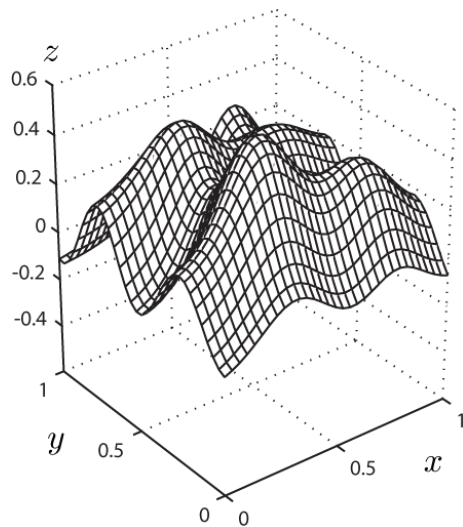
The L-Tangent Norm



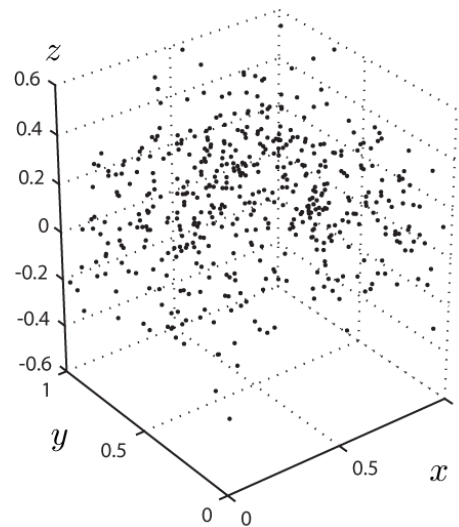
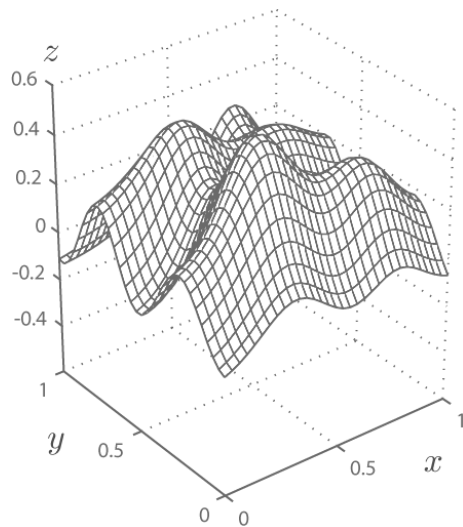
The L-Tangent Norm



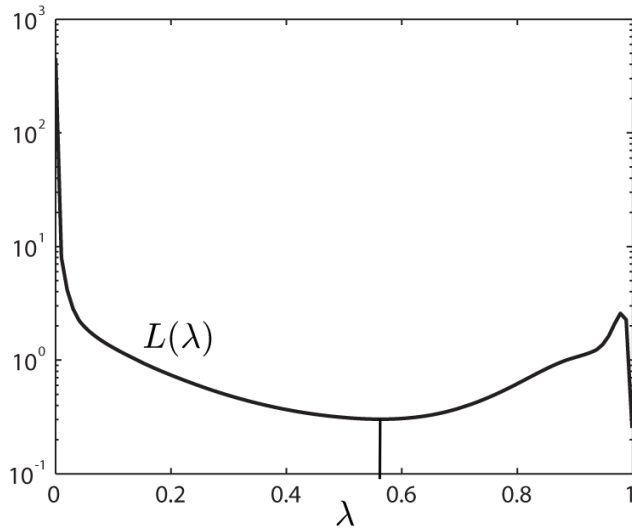
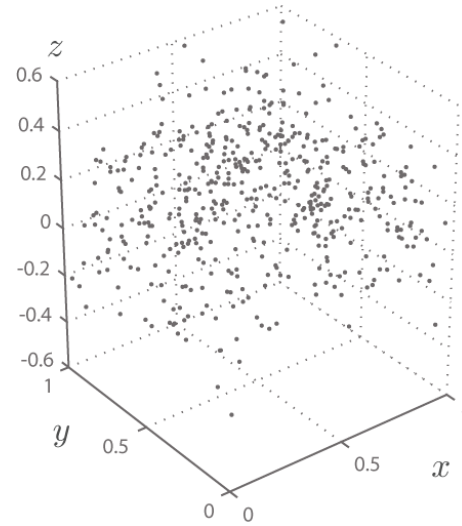
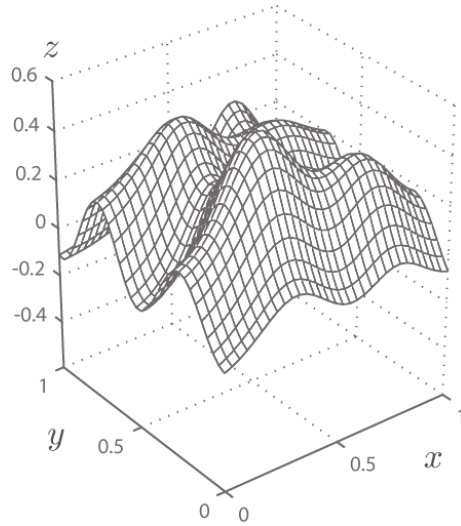
The L-Tangent Norm



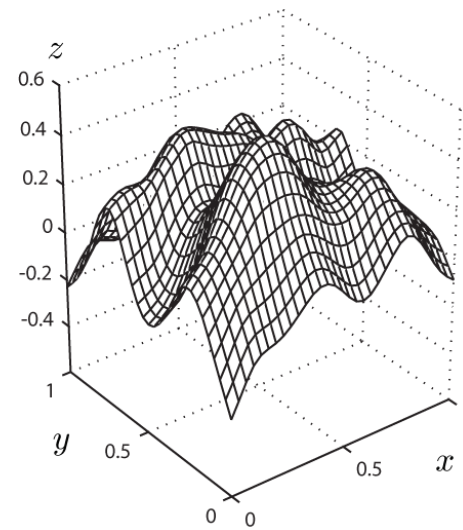
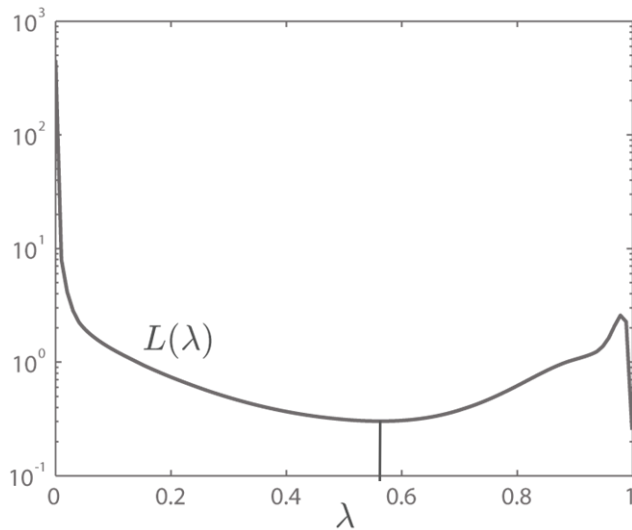
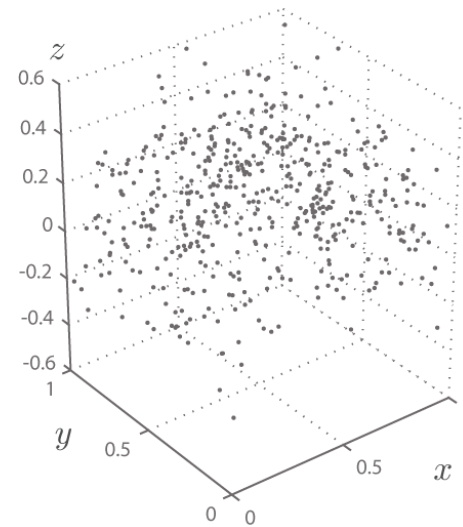
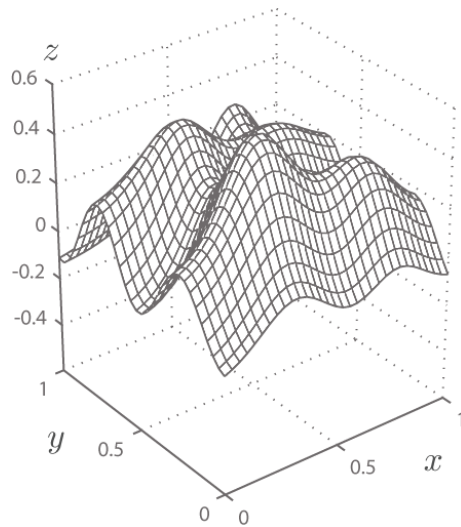
The L-Tangent Norm



The L-Tangent Norm



The L-Tangent Norm

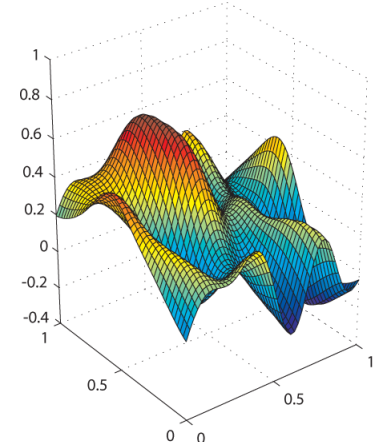
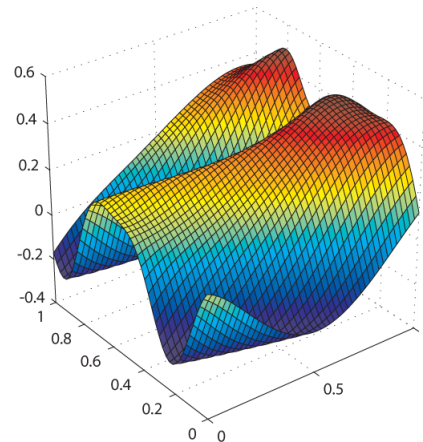
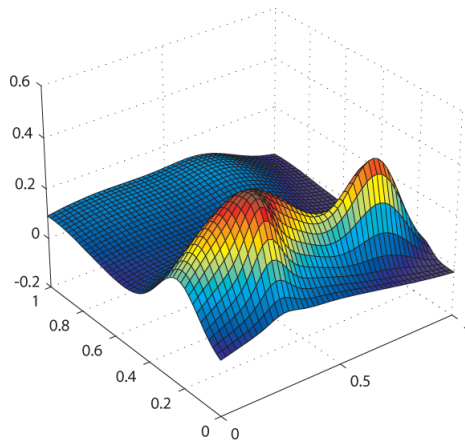
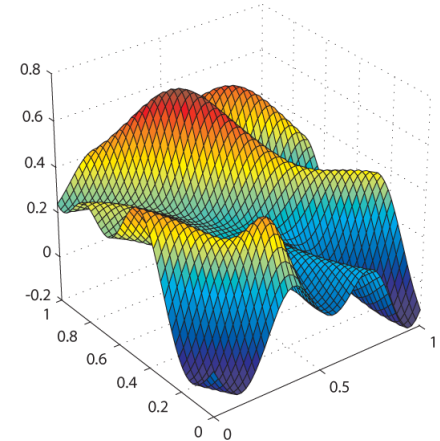
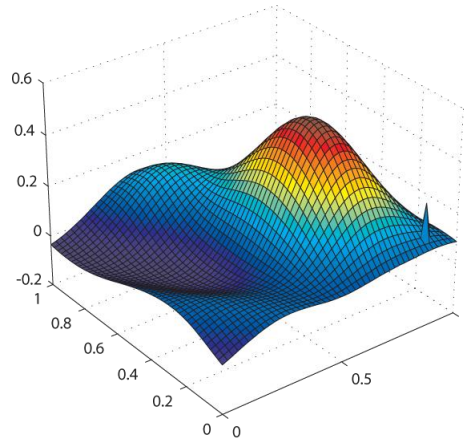
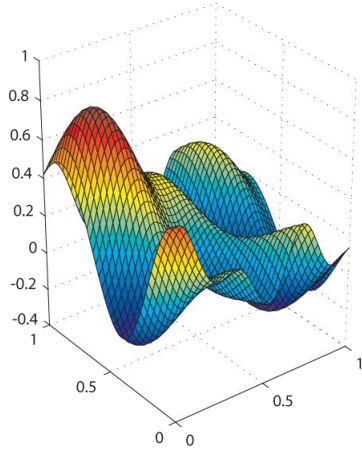


Outline

1. Introduction
2. Previous work
3. The L-Tangent Norm
- 4. Experimental results**
5. Conclusion

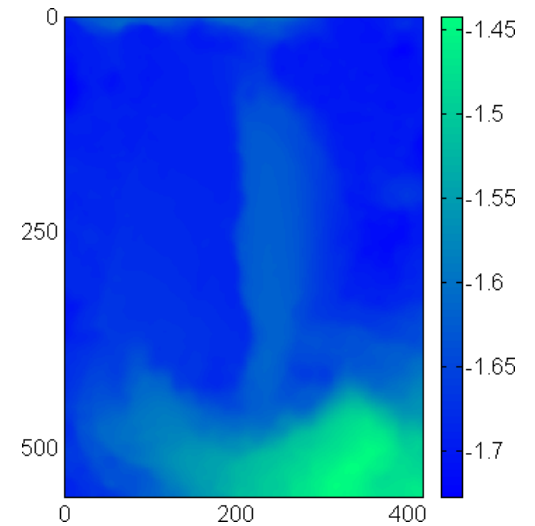
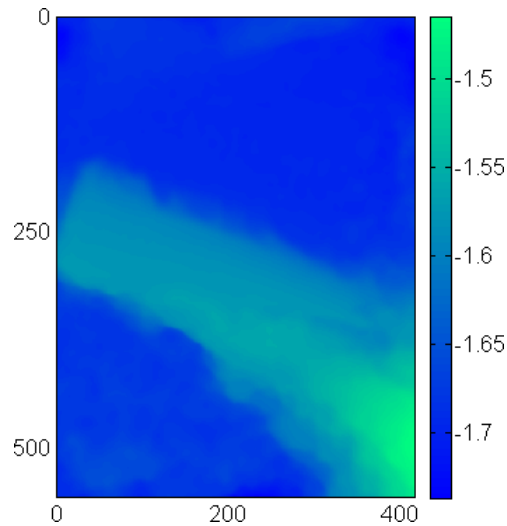
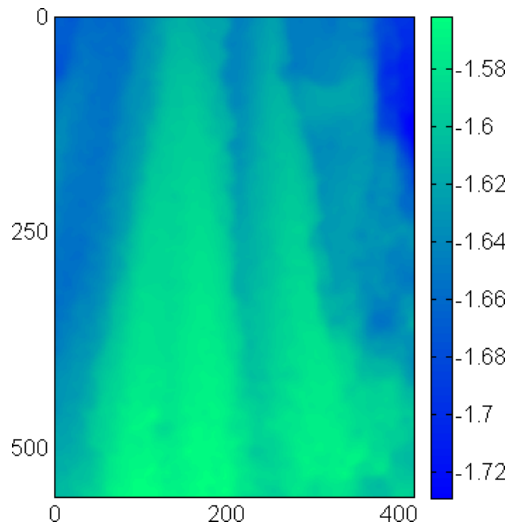
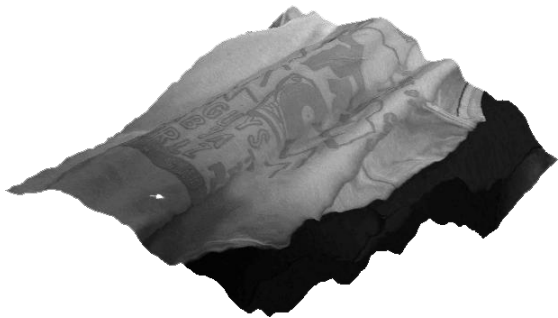
Experimental results

Synthetic data



Experimental results

Real range images

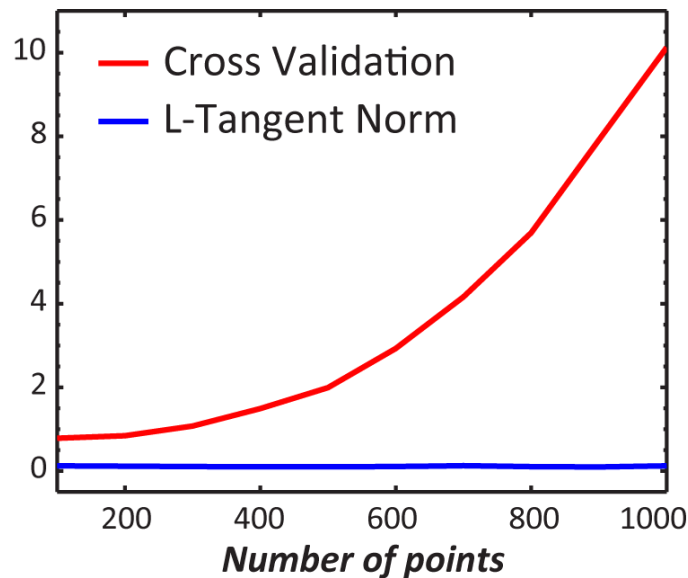


Experimental results

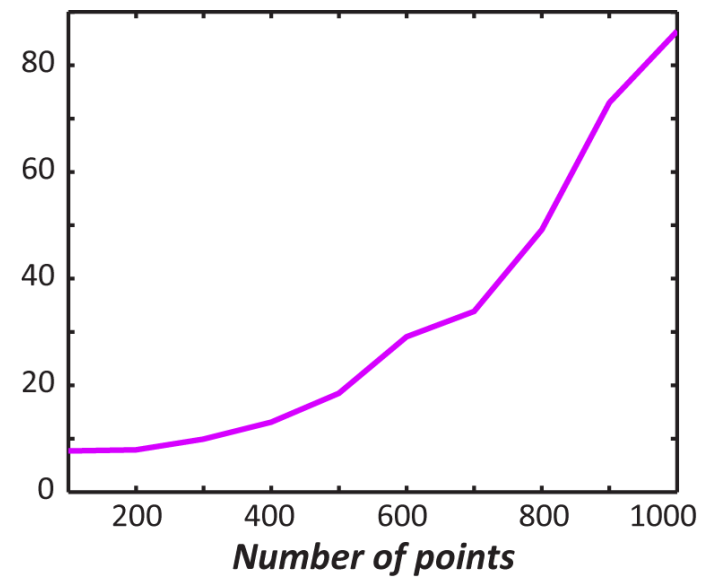
Evaluation of the criterion for a single λ

- Cross Validation vs. L-Tangent Norm
 - Synthetic data

Computation time (seconds)



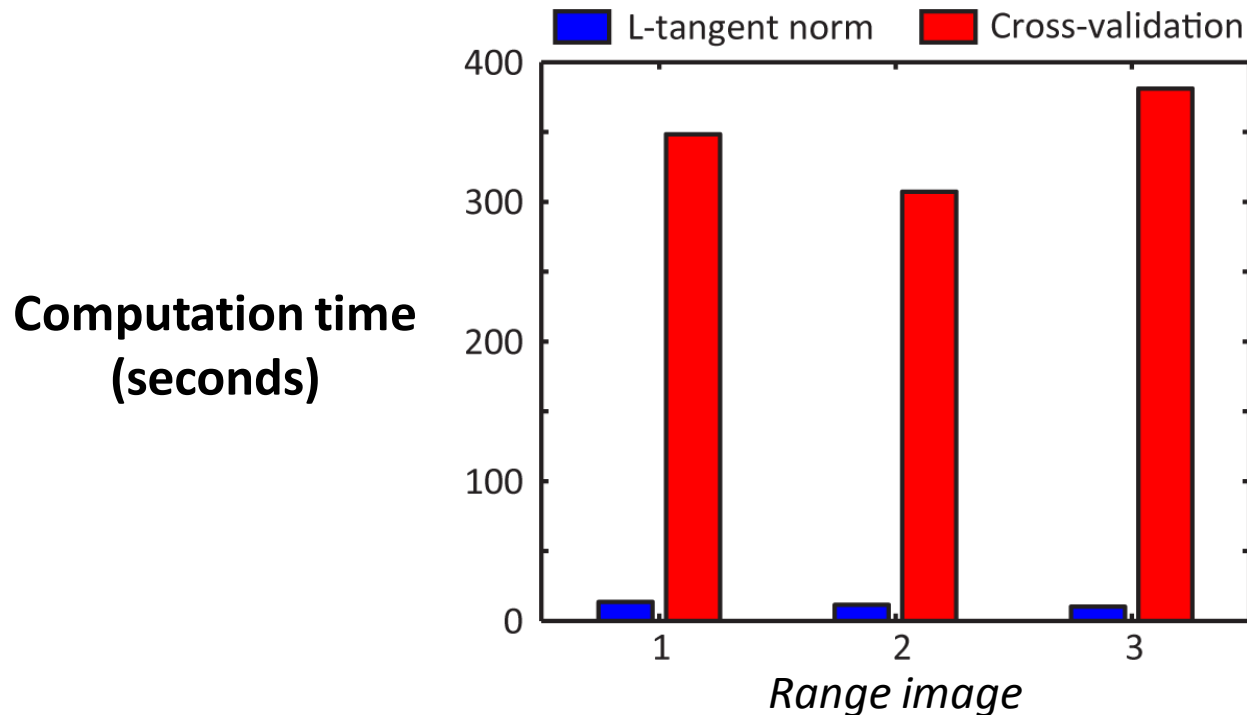
Ratio $\frac{\text{Cross Validation}}{\text{L-Tangent Norm}}$



Experimental results

Total time of the surface reconstruction

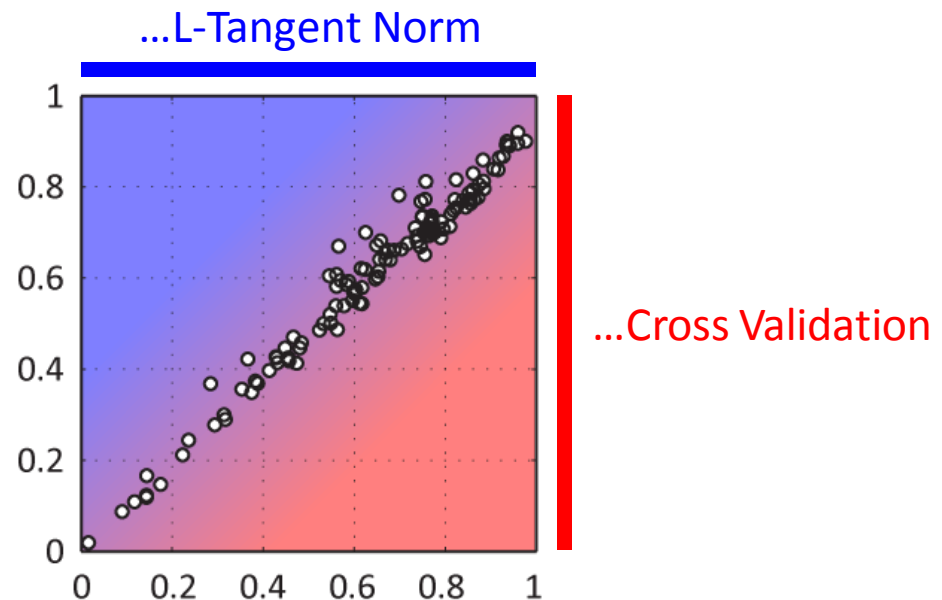
- Cross Validation vs. L-Tangent Norm
- Real range images



Experimental results

Comparison of the regularization parameters

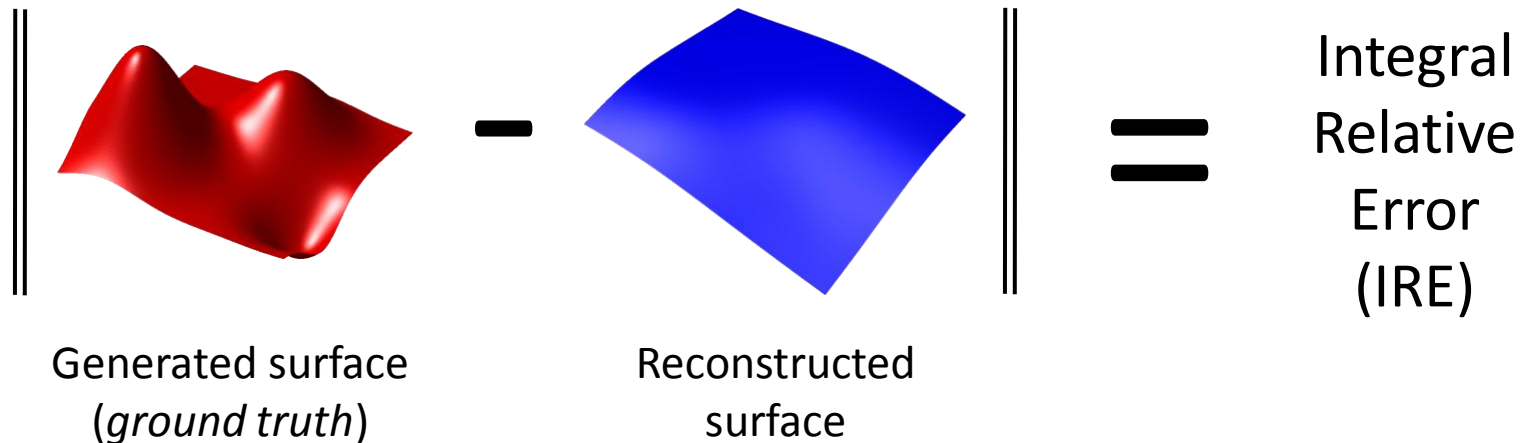
Regularization parameters obtained with...



Experimental results

Quality of the reconstructed surfaces

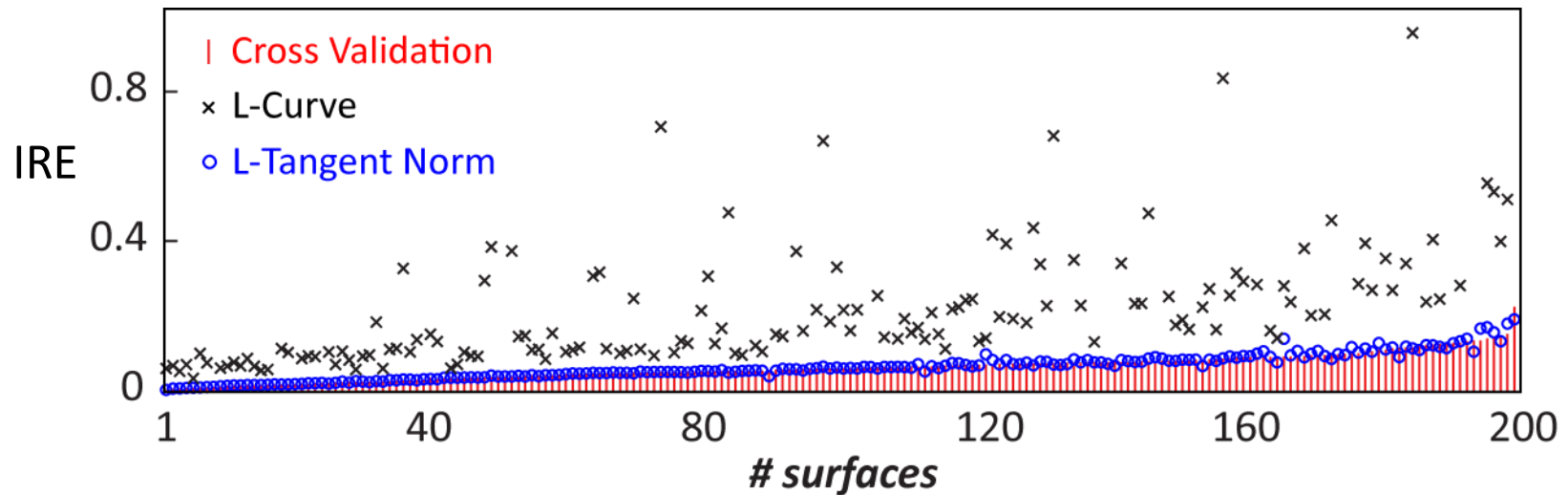
- 200 randomly generated surfaces (ground truth)
- Comparison *ground truth vs. reconstruction*



Experimental results

Quality of the reconstructed surfaces

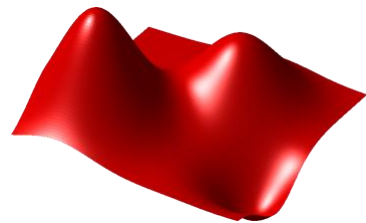
- 200 randomly generated surfaces (ground truth)
- Comparison *ground truth vs. reconstruction*



Experimental results

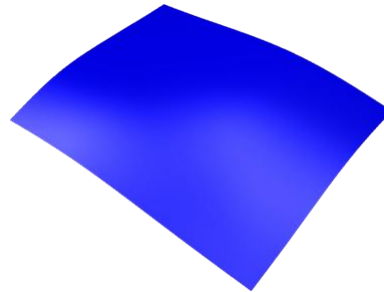
Quality of the reconstructed surfaces

- Real range images



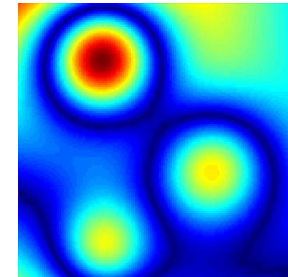
Generated surface
(*ground truth*)

—



Reconstructed
surface

=

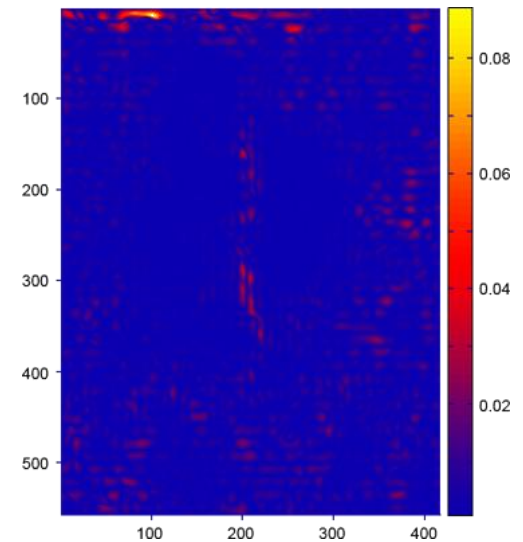
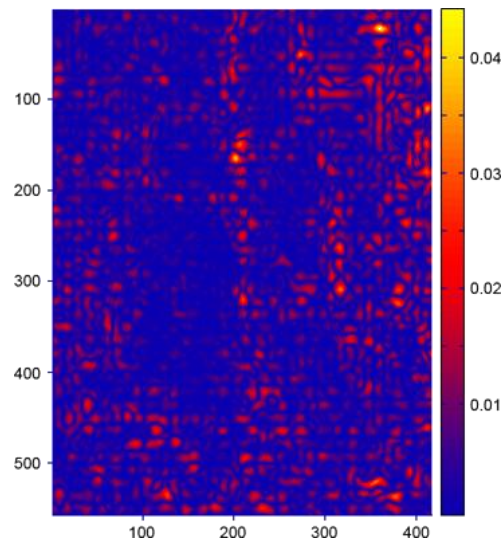
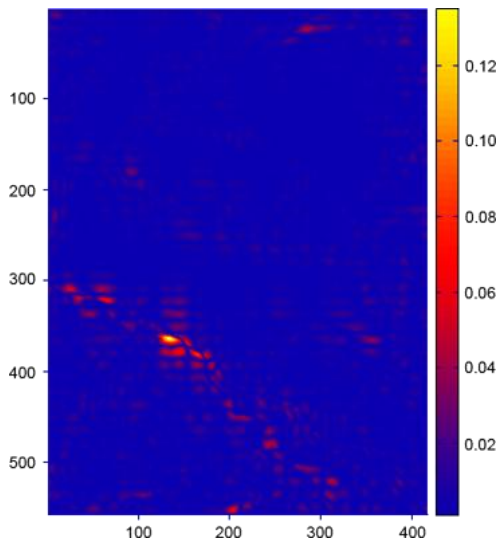
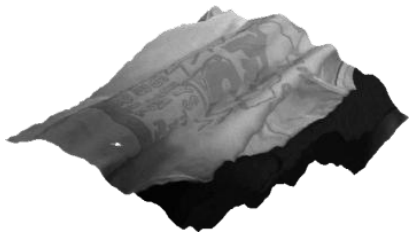


Error Map

Experimental results

Quality of the reconstructed surfaces

- Real range images
- Compact representation: 40x40 control points



Outline

1. Introduction
2. Previous work
3. The L-Tangent Norm
4. Experimental results
5. **Conclusion**

Conclusion

- Novel approach to choose the regularization parameter
- Low computational cost, easy optimization process
- Approximation of the Cross-Validation
- Automatically provides a compact and analytical form of large datasets

What's next?

- Prove that the LTN is an approximation of the CV
- Multiple regularization terms

Thanks for your attention!

